

BATTLECRY

JULY 2020



PRIDE 2019

CANON & LEGENDS

STAR WARS SQUADRONS™

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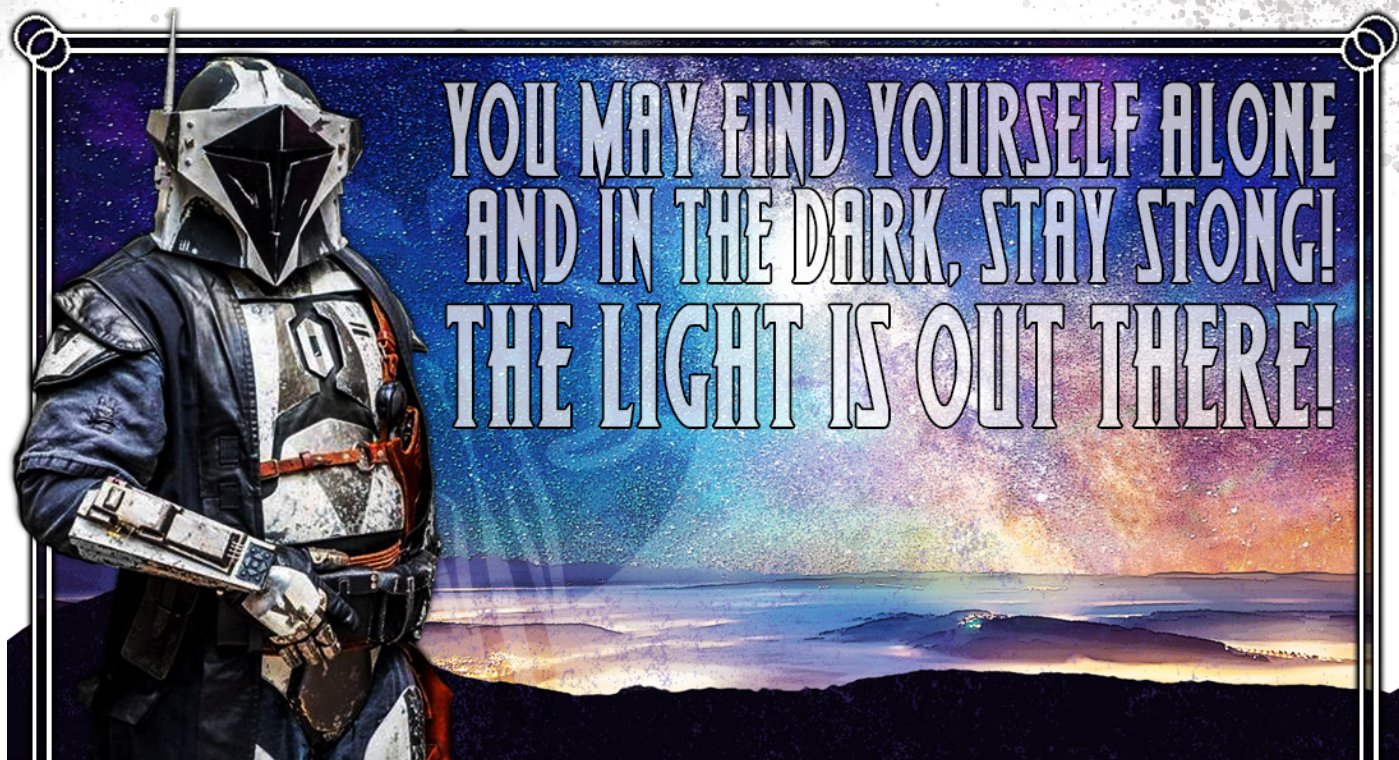
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Greetings Vode,

I'd like to start this letter by thanking all members, strongholds, clans, and regions who have been taking the current state of the world seriously. The pandemic has not gone away by any stretch, and continuing to see MMCC members take it seriously is very refreshing. On June 15 MMCC rolled out a set of guidelines for events going forward, and gave both clans and regions the ability to enforce more strict guidelines based on the local virus data. It's important that we continue to be an example for the Star Wars™ costume community, and the world in general that we are committed to social distancing and public safety at events.

I'm also proud to announce that MMCC's "Solidarity" initiative has sold well over 700 patches to raise money for the NAACP Legal Defense Fund. Social issues affect us all, and MMCC has to remain on the side of right. Mandalorian culture, the very basis for which we've built our great organization and what we proclaim to love, is based on the ideas of inclusion and equality for all races.

Lastly, it is official that Star Wars™ Celebration Anaheim 2020 has been postponed to 2022. This news was definitely a blow for the entire community, but given the current state of the world I think we're all a bit relieved to get the news. Some good news comes from this as we now have a window in 2021 to produce a second MercsCon, MMCC's international conference. The MercsCon committee is working on making the final city and venue choice, and an announcement will be made very soon.

This is the way,

Tom Hutchens
Mandalore the Uniter



PRIDE 2019

INVASIONS WITH PRIDE!

2020 is a year that has stopped many of our favorite invasions before they could even happen which is also true of the annual PRIDE celebrations that take place all over the globe.

As more and more invasions are moving to either a socially distanced or even virtual format, not many PRIDE events happened in 2020, but that didn't stop our members from showing off their best PRIDE themed kits!



FALYN RAYNOR



ABDEL ORDO

WASU'RAN CLAN



RANCOR CLAN



KRAYT CLAN



MEET THE COUNCIL

NAME: Sal Attinello/Kaden'dha Runi

TITLE: Clan Administration Officer (CAO)

MMCC EMAIL: clanadmin@mandalorianmercs.com

DATES: Official Member since May 2010; Council Member since 2012

WHAT DOES YOUR ROLE COVER?

The CAO oversees a team of ten members who's responsibility it is to record all Invasion, Educational, and Family Events, in order to track the activity of the Official Members of the MMCC, and report on the over all activity of the clans, regions, and greater MMCC.

This information is used to create statistics about the number of various charity events, charity hours, and charity dollars that the MMCC has contributed towards. We also track the overall participation of our Official Membership in order to recognize those members who are a productive and positive influence in both the MMCC and the greater Star Wars community.

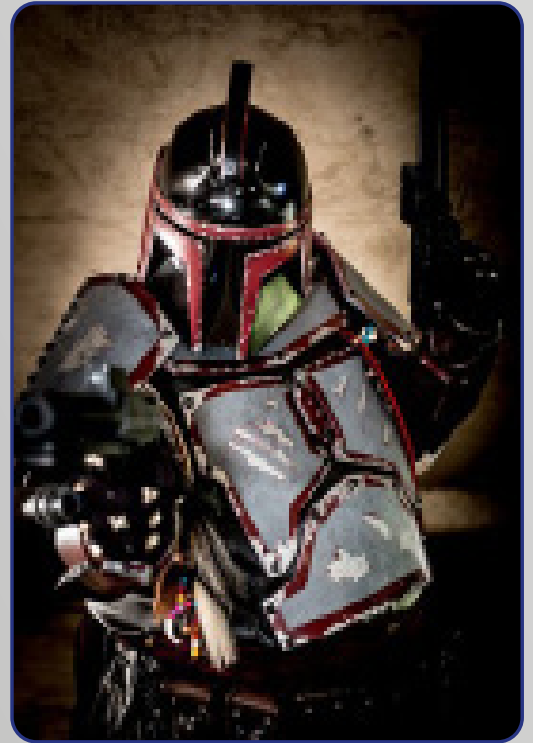
Aside from overseeing the CAO Team, the Clan Administration Officer also assists in, and approves the creation of new clans coming into the club, facilitates the welcoming of new Official Members, as well as the welcoming of new Officers and support staff. As part of my duties, I maintain an "open door" policy to all clans and members whom wish to contact me with any questions regarding MMCC procedures, or any general MMCC questions.

Finally, the Clan Administration Officer is responsible for overseeing all elections of clan, and regional personnel. The election process has evolved over the years, and that is, in part, due to the MMCC membership using that "open door" policy, and making suggestions to help improve the process. With 69 clans, and 9 regions within the MMCC, the election process can get quite crazy to keep organized.

WHAT TEAMS ARE YOU RESPONSIBLE FOR?

The Clan Administration Team is the team responsible for recording all of the Invasion, Educational, and Family Events Reports that get submitted by the clans. With 69 currently active clans within the MMCC, we get a lot of reports.

The ten member team gets broken down so that each member is responsible for a given region within the MMCC. The CAO Team has a CAO/XO whose responsibility it is to keep the members on task, assist when a team member needs time away, and to train new team members as needed.



MEET THE COUNCIL

The procedures for recording Events Report have changed over the years since I became the CAO. Along with my CAO/XO, we will evaluate a current process and try to determine if there is a better way of completing a task, and then implement that change. However, most of the changes that get implemented have come from suggestion made by the MMCC members themselves.

Clan Officers, in particular, have suggested changes to the old "Events Report Form", and those suggestions have been implemented in order to give the members of this club, and the Clan Officers reporting the events, an easier, more accurate way of reporting the data to the CAO Team. It is truly a group effort between the CAO Team and the members of this club in which the biggest improvements are made, and I always encourage the membership to reach out to me with any suggestions.

I will not say that we can enact every suggestion, but I will promise to listen to every suggestion and look into its feasibility.



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BRIGADES

CANON & LEGENDS DIVISION

TRIBUTE TO THE ORIGINALS...

In the long history of Star Wars there has been a multitude of source material that has featured Mandalorians. From the Star Wars Holiday Special Boba Fett to The Mandalorian, these are original characters of which fans have made costumes since the beginning. While some have been relegated to the dark confines of Legends, they still have their loyal supporters and costumes are still being built in emulation of these mighty Mandalorians. Guiding the Official Members who aim to reproduce any established character to the closest possible detail is Marshall Mi'ix and Captain Pad'm Thano.

WHAT IS CANON AND LEGENDS?

Canon is considered the material that is seen by Lucasfilm as "The real story of Star Wars". This means that any source material published by LFL is considered as "What really matters". There is a catch however. On April 25th 2014, Lucasfilm made an announcement that from that moment onwards, the only Canon material from before that date would be the six Star Wars films, the Star Wars: The Clone Wars television series and film, and Part I of the short story Blade Squadron.

Legends on the other hand is the name given to the collective source material from before April 25th 2014 and doesn't include the above material. This comprises books, comics, video games, etc. This doesn't mean that it didn't happen, it just is of lesser relevance than the Canon material and when two sources contradict each other, the Canon source takes precedence.

CANON MANDALORIANS.

There are only a handful of Canon Mandalorians, namely the ones found in The Clone Wars & Rebels series and those found in the movies; Jango & Boba Fett.

THE CLONE WARS & STAR WARS REBELS

In these series, one of the main characters has always been a Mandalorian. In The Clone Wars this was Bo-Katan and for Star Wars Rebels Sabine took the stage. Alongside each of these, support characters like the Deathwatch Supercommando and the Imperial Supercommando are favourites for many of our members. As there are many changes between seasons for the main characters, each has its own set of BRLs to reflect these changes and to represent the character as close as possible. For a complete list of approvable TCW/Rebels Mandalorians, they can be found on the forums.

THE FETTS

The most well known Mandalorian, the Original Merc, the one that started it all. Boba Fett has been a fan favourite for many years, ever since his appearance on the big screen. Whether it is the original from The Empire Strikes Back or the slightly modified version in Return of the Jedi, both are well documented and highly complex builds to get perfectly right. As we all know, Jeremy Bulloch – who played Boba Fett – is a member of the MMCC but he is also a Brigade Member with his Empire Strikes Back kit.

The prequel trilogy gave us the template from which Boba Fett was cloned, Jango Fett. His iconic silver armor with blue soft parts and dual-wield westars has turned into a classic image for those looking for that Mandalorian feel. Again, Jango Fett also has two viable versions as there are some major differences between them. One is the Kamino version and the other is the Geonosis version. Wet or dry, take your pick.



THE MANDALORIAN.

With the arrival of Disney+, the new hit series The Mandalorian has given us a new role model in the form of Din Djarin, the mysterious bountyhunter. For many people, he has sparked the flame to build a canon costume, and the Application / CRL team put in many hours to provide full CRL's to accommodate. Again, there are many different versions as The Mandalorian's kit changed throughout the series first season and each version is documented in its own CRL.

MANDALORIANS FROM LEGENDS

Under the Legends Brigade there are 4 main categories, the Opens Seasons Deathwatch, Open Seasons True Mandalorians, Mandalorian Protectors and Legends from Mandalore. The first three are for kits based on Legends Source Material while the last is for named characters from the Legends Source Material.

OPEN SEASONS.

These two categories are based on the Open Seasons Comic Series and allows for a limited custom kit based on two types of Mandalorians found in the comic series, namely the True Mandalorians and the Deathwatch. While it bears the same name as The Clone Wars' Deathwatch, these aren't the same and offer another type of kit to build.

MANDALORIAN PROTECTORS

The third category under the Legends Brigade is that of the Mandalorian Protectors. These Mandalorians are based on the Protectors from the novels and comics now part of the Legends and have a very well known colorscheme.

NAMED CHARACTERS FROM LEGENDS

While the other costumes under the Legends banner are custom kits based on an organisation, there are also those that are what are known as 'Named Characters.' These are the kits worn by characters that are specifically named and detailed in the novels and other source material. Some of these are more well-known (Kal Skirata, Walon Vau, etc) and some are of lesser renown (Dred Priest, Chop'aa Notimo, etc).

FOR THE MOST DEDICATED OF FANS.

As you can see, even under the Canon & Legends Division, there is enough variation for those members who want to take their own shot at recreating a kit either known to all or even a kit that only the die-hard fans will recognize.

Aliit Ori'shya Tal'din!
Ahn'vil Burk'yc

BRIGADE MARSHALL

My name is Mi'ix and I'm the Canon/Legends Brigade Marshall. I've been on the Brigade team for a couple years now, since 2018 after becoming an official member in April of 2016.

My Captain, Padm Thano, and I handle all things seen on film and work with you to decipher small costume details seen only for a frame or two on your favorite canon/legend characters comic book.

I have seen a lot of Brigade kits get approved over the years, but to me the Canon and Legend kits are extra special to see hit that mark because I know how hard it is to get that weathering just right, or dye your fabric the perfect color after so many misses in trial and error.

Your passion for your kit is what drives me to succeed and make my own armor better. Above and beyond, always.

Mi'ix
Canon/Legend Brigade Marshall



NEW BRIGADE MEMBER



RU'STOR RAWR

Clan/Squad: Raquor'daan Clan

Brigade: Special Operations

Brigade: Shock Infantry

Profession: Heavy Melee

Secondary Profession: Heavy Assault

Congratulations to Ru'stor! Oya!

SOCIAL SOCIETIES

WRANGLING 101

Greetings Vode!

It appears I will be doing a regular article on the subject of Wrangling. Since this is the intro to the series, I have called it Wrangling 101. Later articles will be numbered accordingly & I will cover such things as:

- *The purpose & duties of the Wranglers.*
- *Stories related to the subject as experience by myself & others.*
- *Do & Don'ts*
- *Etiquette as required by the MMCC*
- *Anything else that I think will be useful*

Definitions

- **Wrangler:** Person(s) who manages or herds a group.
- **Handler:** Person(s) that handles or directs someone or something.

A little background. I have been reading (devouring would be more accurate) science fiction since the mid 60's. I first got involved in SF fandom in the early 70's. By 1975 I was working Cons doing primarily Security in general & Artist Liaison in specific (i.e. Handling / Wrangling). In 1976 I began doing personal security for Robert Heinlein and other writers & artists.

As a result, when I got involved with the 501st in St. Louis, MO I became a handler / photographer because I couldn't afford to put a kit together & my disability caused other issues. When I moved back home to Michigan, I decided to join the MMCC instead of continuing with the 501st. Again, I gravitated to "handling". I joined the Wranglor Society on the MMCC Forums & ended up as the XO of the group and I do the majority of the day to day "work".

So, until next month, Happy Wrangling!

M'kal Prudii Cabur



SOME LINKS OF INTEREST:

- **The Wranglor Society –**
<https://mandalorianmercs.org/forum/index.php?topic=135085.0>
- **"What does a Wrangler do?" guide –**
<https://mandalorianmercs.org/forum/index.php?topic=100703.0>
- **"So you wanna be a handler?" –**
<https://mandalorianmercs.org/forum/index.php?topic=97801.msg1412954#msg1412954>

THE RUMOUR MILL....

By BattleCry Team
Images © StarWars.com



Who else is hyped up for The Mandalorian Season 2? The four month countdown until the new action pack episodes surrounding the Clan of Two is causing many of us to be on the edge of our pilot's seat anticipating the jump to hyperspace. I know that I have a countdown on my phone in anticipation of the first episode showing in October. As the time is drawing closer to the release date, the speculation on who will be featured in the Mandalorian has only increased. Here at BattleCry Magazine, we're going to talk about a few characters who could have a very important role in growing the characters in the upcoming season! Strap into your safety webbing and let's start this journey!

Jaryn Solus

I'm going to preface this with a small disclaimer. There are a *lot* of rumours circling about who may or may not be cast in season two, and very few hard facts... but we thought it would be fun to put a few more ideas together of who we could possibly see joining the already outstanding cast.

Unless you see an update from an official source, treat everything as clickbait... but for now, let's jump in with some crazy theories of our own!



The most obvious appearance from the end of season two for me, would have to be Sebastian Stan as none other than **Luke Skywalker**. There are a few images floating around comparing Sebastian to a young Mark Hamill, and given the 'clan' quest to go find the ancient enemies of the Mandalorians, and the time the story is set, our lonely Jedi Knight should be just about looking to set up his new academy.

What could possibly go wrong there?

Our foundling is going to need training, and without going into the deep hole that is Extended Universe storylines, the only living Jedi at this time would be Luke, Leia (and, feasibly, Ezra Bridger and Ahsoka Tano). We've seen the end of the academy in the sequel movies, so why not show us the beginning?

Another story possibly floating around is a return of **Dengar**, voiced by Simon Pegg in the Clone Wars series. If the story chooses to shy away from the all important 'Sarlace' question, then everyone's second favourite Corellian and the Punishing One (Dengar's Jumpmaster 5000 ship) would make an excellent foil to hunt the hunter and his ward.



Pegg has been vocal about returning to the role, and with a few other Star Wars appearances under his belt (Unkar Plutt and Bistan) he's certainly got the connections!

More interestingly - could this tie in to the mystery background character Rothgar Dren who shows up in The Rise of Skywalker?

Parjii Saviin

With many rumors of Temuera Morrison possibly appearing in the Mandalorian, it made me question who they are going to have as his character?

The idea of Boba Fett, the iconic Mandalorian bounty hunter seemed to make sense. The Mandalorian takes place 32 years after the Clone Wars, it makes sense to have Morrison play as a Jango Clone, so why not Boba Fett. Morrison would be the perfect age to play older **Boba Fett**. However, having Boba Fett show up in this iconic film will draw attention away from Din Djarin's journey and instead of the Mandalorian TV show, it would turn into a "Boba Fett TV show." Upon more research and activating the archives, it would make more sense for someone who is closer to the Mandalorian heritage, someone who has grown up their entire life as a Mandalorian.

While Boba Fett will always be a Mandalorian close to my heart, there has been much debate on his identity. Din Djarin would need a mentor who lives, breathes, and sleeps Mandalorian. Who else better to step into that role than the one of the **Null ARCs**, who are currently residing on Mandalore. With their training and heritage; training under Kal Skirata, the Skirata Clan would make a perfect candidate to train Din in The Creed. This also makes sense as the Skirata Clan has positive opinions of the Jedi and has been known to sympathize with the mystical sorcerer. Din would also be able to touch his home roots and bring Mandalore back under the true rule of the Darksaber.

IS THERE ANYONE AT THIS POINT THAT ISN'T RUMOURED TO BE IN SEASON TWO?

However, with the Child “Baby Yoda” in the picture, there must be a reuniting him with his own kind, right? Leaving a powerful untrained force user in the hands of someone who is not familiar with the Jedi may lead to an unexpected heartache. It would also be dangerous for everyone else if the child’s power is not kept under control. But will Din be able to give up his own clan member, his child, to an unknown person?



While jumping from space port to space port, system to system, and backwater bar to backwater bar, it would make sense to run into a Jedi Padawan or even a Jedi Knight who escaped the purge. Jedi are known for hiding in the Outer Rim to avoid detection by the Sith Inquisitors. Who else better to show up and save the day than the son of beloved Jedi Kanan Jarrus and Rebel Pilot Hera Syndulla? If **Jacen Syndulla** is anything like his father, he will be headstrong and have the skill to teach The Child what he’ll need to know about the Force. Perhaps with being associated with Sabine Wren, Din will feel at ease being in the presence of fellow Mandalorian sympathizers.

Tarron Lok

One reveal we are all fairly certain of is the live action debut of **Ahsoka Tano**. Anakin’s former apprentice had a rocky start in the fandom, however, quickly gained our affection through some excellent character building in the Clone Wars (Those of you who have not yet seen the final season of Clone Wars need to stop doing whatever it is you are doing and go and watch that immediately). What her role will be is unclear, although it is possible she will support the child with learning the ways of the force.

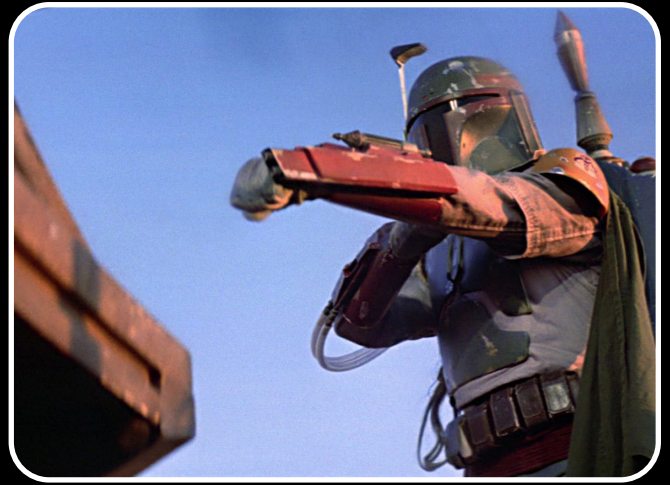
Next up is a bounty hunter sent back from the future to save mankind from evil robots... ok well, maybe not, but Kyle Reese, or Michael Biehn as he likes to be known, is rumoured to be playing an as yet unknown bounty hunter with ties to Mando. Not much more information about this has been dug up yet, but here’s hoping he and Bill Burr form some kind of alliance and an epic showdown unfolds.

Another Clone Wars appearance is also on the cards. **Captain Rex** of the 501st is heavily rumoured to make his live action debut. Now, with the inclusion of Ahsoka, this could be the real deal and is likely to be a very well received inclusion of a fan favourite. Rex has appeared in various incarnations throughout the Star Wars time line; fighting in the Clone Wars, ad-



venturing alongside the main characters from Rebels and even making an appearance at the Battle of Endor. It is very likely that Rex will be portrayed by Temuera Morrison if he does make an appearance, as all the troopers are clones of Fett senior. This does however give credence to another rumour that if true, will, in my humble opinion, be epic.... (opinions are divided however...)

Ever since the end of Episode 5, rumours have been flung around like a backwater cantina Twi'lek dancer of the identity of the mysterious pair of legs in the final scene.



Some have argued it was Moff Gideon, some argue that it is another, yet to be seen Mandalorian. Some argue that the jangling of spurs, the cape and location add up to one simple conclusion; it's none other than the legend that is **Boba Fett**.

Now, as it stands, canon time line dictates that the last we saw of Fett junior, he fell head first into the Sarlac pit. The extended universe tells us that he escaped from his intestinal prison and got up to all sorts of shenanigans. But following the great purge, these stories were confined to legend. Could it be that we will finally get to see what happened to the OG of Beskar and jetpacks?

Well the rumour mill certainly is in full swing, with many hypothesising that Temuera will play a dual role as both Fett and Rex. Whatever the outcome, I can't wait to see the further adventures of lone wolf and cub!

Bonus Rumour

It seems that in some dark areas of the internet, another rumour has unfolded. This rumour relates to the Mando himself and asks the question; is Din Djarin force sensitive? It is argued that we know very little of the Mando's back story and there is potential that while not overtly a force user, he may well have some kind of force connection.

Honestly, I hope this one is not true, I feel that we have seen enough force wielding main characters on the screen and the pull for me in the Mandalorian is he doesn't need space magic to be badass, that's what his armour is for!

Have you got any theories on who may (or may not) show up to help or hinder our new hero? We want to hear about it!

Send your comments to pr@mandalorianmercs.com or by PM to Jaryn Solus

HOLONET NEWS

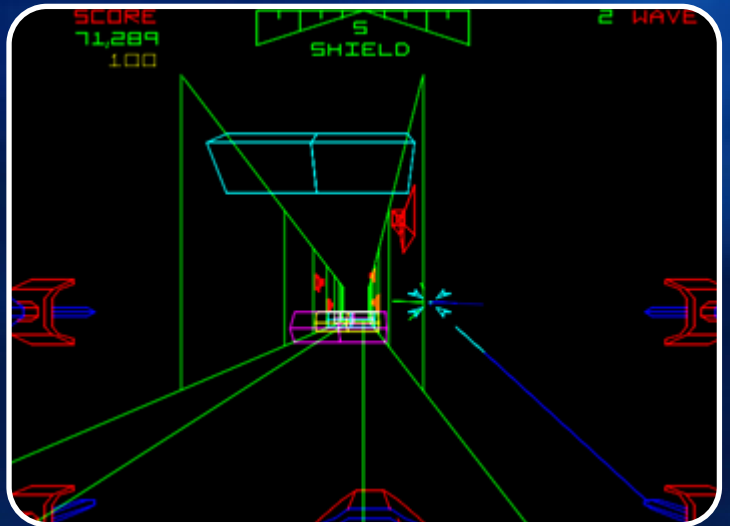
STAR WARS SQUADRONS™

By Tarron Lok

Images © StarWars.com

In the beginning...

To understand the present, one must first understand the past. Cast your mind back if you will, to a more elegant age; A time when cops were part man, part machine... all cop. Ecto 1 hurtled through the streets of New York and Thanos was a moody teenager in sweatpants. I am of course talking about the 1980's or 'Stranger Things timeline' for those of a younger disposition. While the 70's had discovered a new hope, the 80's had witnessed the Mighty Empire striking back and a small army of angry teddy bears bringing peace to the galaxy. This marked the end of our Hero's big screen adventures for some time to come, however, the 80's were not done with the land of far, far away just yet. Fans clamoured for a further taste of that Star Wars magic and luckily for them, the booming arcade business was about to serve up a tasty slice of hot Star Wars pie.



The Golden age of arcades was in full swing and gangs of mulleted teenagers gathered around arcade halls like flies on a Bantha. Developed by Atari in 1983, the first Star Wars arcade game was released into the world. Simply titled 'Star Wars' it put the player firmly in the seat of Red 5, navigating the Death Star trenches to put their womp rat sniping skills to the test. The game was a visual and audio feast for fans, utilising vector graphics rarely seen before (a bunch of different coloured lines) and actual digitalised voice samples of Vader, Luke and Han. Skip on a few years (1987 to be precise) and into my hands was placed a game cassette (I advise our younger readers to look this up) blazoned with the Star Wars logo. After carefully placing the cassette into the tape player of my Amstrad CPC 464, I was whisked away in the comfort of my own home to dash through the Death Stars trenches and take down the Empires most dangerous threat (When I say whisked, what I really mean is sat back for half an hour while my computer made a sound like a robot throwing up, accompanied by an on-screen flashing light show that was not accompanied by any epilepsy warnings... the 80's were good like that).

The force is strong with this one

If that's not got your nostalgia juices well and truly going, a quick DeLorean ride later to 1993 would see the next milestone of Star Wars fighter sims released; Star Wars: X-Wing. This time developed by LucasArts and headed straight for Windows/DOS (and something called a Macintosh), the game was a critical success and still sits proudly in many best games of all time lists. Gone was the old cassette technology, replaced by the superior floppy disc (...look this one up too...) which allowed the use of 3D polygon graphics, again, rarely seen in the world of home computing. Since that glorious time, many Star Wars fighter sims would shower down upon us, some good, some not so good... some just plain bad.

Titles such as Tie Fighter, Rogue Squadron and Rogue leader were sent to scratch that dog-fight itch, but times, they are 'changing, so jump into that DeLorean and let me take you back, back to the future!



Back to the future

On the 15th of June 2020, EA (yes I know, but more to follow...) released their reveal trailer for Star Wars Squadrons™ and wow, times really have a 'changed. Developed on the Frostbite Engine and from what we have seen this far, the graphics are light years away from the simple coloured lines of the 80's. The model renders are a delight, the ship detailing exquisite and the animation smoother than a sanded Westar. Set After the Battle of Endor, the story switches from the perspective of two rival pilot squads, Empire and New Republic. Each squad provides various ship selections and customisable upgrades, including cosmetic items for ships and characters. Leaning on the original trilogies roots, the combat engine is underpinned with World War II aerial combat footage alongside Star Wars's own unique take

on how things move in space. Ships can be modified to adapt to your playstyle; do you like going fast? Then max out your engines. Like shouting 'pew pew' really loudly at the screen? Then max out you guns for full devastation. Want to bring balance to the force? Then either you're playing the wrong game or evenly distribute your upgrades to reach a zen like state. Interestingly from discussions with the devs, it seems that you can even add weapons that would not normally be associated with that fighter (see the TIE bomber in the trailer).

So, just what hardware are we talking about here? Well, let's have a peak at the roster shall we. Currently it looks like 8 ships will be available at launch: X-Wing, A-Wing, Y-Wing, U-Wing, TIE Fighter, TIE Interceptor, TIE Bomber, and TIE Reaper. Both factions having the class equivalent of each other. That's quite an impressive line-up for starters and I'd be surprised if we didn't see more ships post release (please release Slave 1, please release Slave 1...). From the game play side, Squadrons will feature a single player story (let's see how this



shapes up) and online multiplayer for 5v5 dogfights or large scale fleet battles. This has piqued my interest the most and I'm very keen to see how the software and hardware is able to handle a full scale armada attack! The list of locations is also impressive, boasting never before seen environments such as Yavin Prime and Galitan. The artwork looks delightful; the costumes, tech and overall feel of the models certainly brings that Star Wars charm that we all know and love. The audio also sounds fantastic, just listen to that spluttering X-Wing engine start-up at the beginning of the trailer, most impressive indeed (It's not just digitised voice recordings at play here that's for sure!).

A new hope

'So what does all that drivel you were spouting on about earlier have to do with this Tarron?' Well, let me tell you. Squadron gameplay harks back to the 90's X-Wing in a big way. It appears that even mechanics such as diverting power and shield management are all at play here. These are all aspects of a fantastic and well received game released 27 years ago, which in itself would not have manifested without the arcade game 10 years before that. From what I can gather, it also seems EA has done away with micro transactions and set a reasonable price tag! I hope by this we will see a marked change in EA and that by actively listening to fans (ok, not all fans...), understanding performance over profit and taking their time, something truly spectacular may well have just been developed.



Maybe the age of the Empire is finally over and maybe, just maybe, there is a new (new) hope... only time will tell...

...Did I mention it was also playable in VR? No? well, it's also playable in VR.

Star Wars Squadrons™ is set to release on the 2nd of October 2020 on PC, Xbox One, PS4, supporting Oculus Rift, HTC Vive, Valve Index and PSVR.

THE BESKAR CHEF

Got a recipe you'd like to share? Send it to PR@mandalorianmercs.com



BANTHA BISCUITS AND BLUE SAUCE!

INGREDIENTS

BISCUITS

2 cups All Purpose Flour
2 tsp Baking Powder
¼ tsp Baking Soda
1 tsp Salt
7 tbsp Butter (chilled in the freezer and sliced thinly)
¾ cups Buttermilk
2 tbsp Buttermilk (for brushing)

BLUE SAUCE

¼ cup Flour
2 ½ cups Milk
½ Lbs Sweet Italian Sausage (or whatever sausage patty you prefer)
Blue Food Coloring

BISCUITS

1. Start by preheating your oven to 425° F (or 220° C) and prep a baking sheet with wax paper, parchment paper, or a silicone mat.
2. Whisk together the dry ingredients.
3. Using a pastry blender, forks, or a food processor, combine the dry ingredients and the cold butter until coarse crumbs form. These are vital to the crumble-y and deliciously absorbent nature of the end product.
4. Form a crater in the center of your mix, pour the buttermilk directly into it, and stir until combined and then stop or you risk wasting all that hard, crumble-y work.
5. Flour a work surface well and turn out your dough, forming it into a more or less thin rectangle.
6. Fold into thirds, benign careful to collect and replace any crumbs that fall out, and flatten back into a rectangle. Repeat this step two more times. Once done, roll out into a rectangle approximately ½ inch thick.
7. Cut out your biscuits using either a biscuit cutter or a creatively sourced method such as using a geometric compass or a drinking glass. Biscuit Baron standard is 2 ½ in. and should yield approximately 12 biscuits. Results may vary.
8. Arrange your biscuits on your prepared sheet and make a crater with your thumb on each one. Brush the tops of each with buttermilk. I've found the best result comes by brushing until the indent you make forms a full pool.
9. Finally, bake for about 15 minutes or until a nice golden-brown.

BLUE SAUCE

1. Begin by adding a few drops of blue food coloring to your milk. Remember, you can always add more, but you can't take any out. If in doubt, use less at the start and add more once it is being cooked. Set aside.
2. On a medium heat, brown and crumble the sausage in a large saucepan. You can either drain or keep any grease. Be warned, keeping it may affect your final color.
3. Add the flour and stir it into the meat. Slowly and carefully add in the milk, constantly stirring. Once it begins to boil, reduce heat to medium-low and continue stirring, letting it thicken. Season to taste with salt and pepper.
4. Once thick enough cover the back of a spoon, remove from heat and serve over the biscuits.

All in all, if you start the sauce as soon as you put the biscuits in the oven, both should be ready at about the same time. Also, if you're feeling particularly lazy or baking just seems too daunting for you (believe me, I get it), Pillsbury Buttermilk Grands do the trick, though there is something to be said for homemade buttermilk biscuits.

The inspiration for this recipe comes from the short story "Bungo n' Rusti Get Carryout" by Jim Anderson published in Star Wars Adventure Journal 11 from November, 1996. I naturally assumed that Bantha Biscuits and Blue Sauce would be biscuits and gravy. I based my recipes off of "Chef John's Buttermilk Biscuits" and Jimmy Dean's "Easy Sausage Gravy and Biscuits" recipes, both of which can be found on AllRecipes.com.

Thanks to Kalska Nubu of the Draluram (Mandalorian Chef Society) for this excellent recipe! Got a recipe you'd like to share with us? Get in touch!

HOLONET NEWS

THRAWN ASCENDANCY

By Parjii Saviin

Timothy Zahn has announced that Chaos Rising, the first of the Thrawn Ascendancy trilogy, will begin sales on September 1, 2020 rather than the original date of October 6.

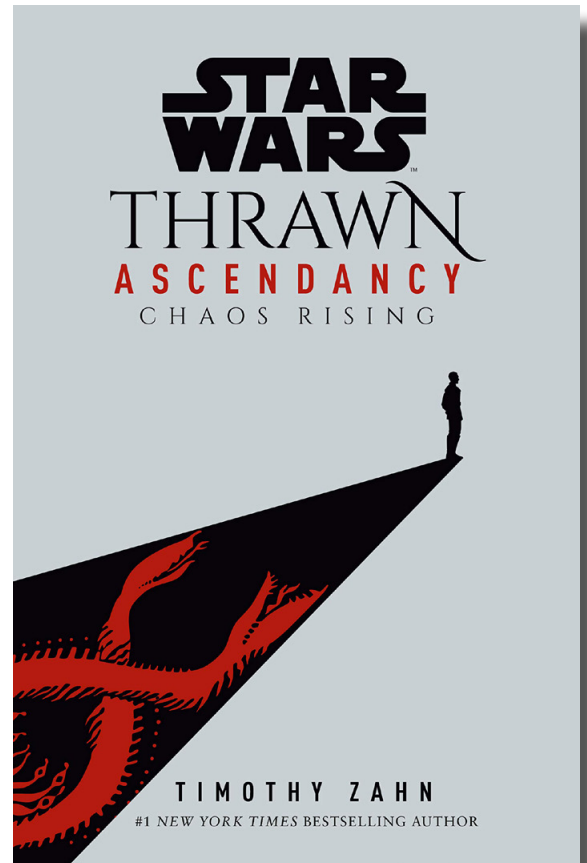
Chaos Rising is the opening story of Thrawn's rise to power within the Chiss Ascendancy and his exploration of the Unknown Regions. There is an audiobook that is set to be released as well, narrated by none other than Marc Thompson.

All time favorite science fiction and fantasy author, Timothy Zahn has been known for his jaw dropping story of the Star Wars Legends Thrawn trilogy written in 1991, 1992, and 1993. However, the 1990s Thrawn Trilogy is unfortunately no longer considered canon.

The new trilogy: Star Wars: Thrawn Ascendancy is set on tying in Thrawn's story with the Star Wars Rebels cartoon while maintaining Zahn's portrayal of the Admiral.

In Star Wars: Thrawn Ascendancy – Chaos Rising, Mitth'raw'nuruodo, given the core name Thrawn is set onto his first mission into the Unknown Region.

However, that mission is not what the higher command had foreseen it to be. Chaotic, unchartable, and impassible yes, but there was an unknown force that was something to be reckoned with. There is a threat to the Chiss Ascendancy way of life, and that threat is only the beginning of something worse yet to come.



FROM THE EDITOR



Into July already!

It's been a strange few months for all of us, but there's plenty out there to keep our spirits up.

New Post Imperial CRL's are just around the corner, and are starting to sound really interesting (to the point where I have to ask, do I NEED four kits?). And every month brings us closer to season two of The Mandalorian... which may or may not have the largest cast ever!

As always, we're on the lookout for writing and creative talent, so if you'd like to get involved or just find out more, please feel free to get in touch directly or via the forums.

Lee
Jaryn Solus

"The past is gone, the future has not yet come, today is all that matters."
- Mandalore the Uiter

GET IN TOUCH

Got something you want to tell the club about? Got an interesting new build in progress or been to an amazing troop or event?

We want to hear about it!

Send your feature to pr@mandalorianmercs.com
or by PM to Jaryn Solus



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