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Greetings Vode,

August is upon us, and we are continuing to battle our way through the COVID-19 pandemic. I’d like to take a moment to remind all members and officers about the current COVID-19 event guidelines for 2020. If you haven’t yet been informed about the guidelines, please reach out to your Alor’ad or Regional Commander.

It is with a very heavy heart that I must announce the passing of our Mandalorian sister, Susan D’Apolito/Ihala Ulik’Vhett of Bes’uliik Clan. Susan was a very outstanding and energetic MMCC member, always showing up to an event with a big smile on her face. As an Alor’ad she guided Bes’uliik Clan fairly, and grew the clan during her tenure. I personally knew Susan, and will miss her Tennessee accent and great big smile. She is survived by her husband Craig/Itolia Ulik’vhett and child Saviik Traes, both members of Bes’uliik Clan. “Ni su’cuyi, gar kyr’adyc, ni partayli, gar darasuum”

MMCC sold 1100 Solidarity patches, over the coming weeks the Quartermaster will be getting those shipped as well as tallying the final net proceeds so we can send those on to the NAACP Legal Defense Fund. I want to personally thank everyone who purchased a patch, we must do what we can to be on the side of right when the chance arises.

Finally, the MercsCon2 location has been announced. It’s bounties on the bayou as we invade New Orleans, Louisiana for the second global MMCC conference. I’m looking forward to seeing many of you as we spend a few days in the “Big Easy”, and there’s lots of sights to take in at the French Quarter only a couple blocks away from our hotel. Tickets are on sale now in the store.

This is the way,

Tom Hutchens
Mandalore the Uniter
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DATES: OM May 2014, Brigadier August 2016

WHAT DOES YOUR ROLE COVER?
I am responsible for all aspects of the Brigades and running the Brigade Team.

I select the members of the Brigade Team, write and maintain the Brigade / Profession Requirements Lists and develop policies as they are relevant to Brigades.

I oversee the Brigade application process, Brigades social media posting and work with the Quartermaster and PR Teams on Brigades related merchandise.

Since becoming Brigadier, our membership has increased from 192 members to 331, we have stood up the Airmobile Brigade and several new professions, and we have implemented several new initiatives including the cross-Division, dual-Brigade policy.

WHAT IS YOUR TEAM RESPONSIBLE FOR?
Since the inception of Brigades in 2010, the mission of the Brigade Team is to further the membership’s journey into costuming.

Brigades is task-based armor specialization, which is open to official members of Mandalorian Mercs. Each Brigade and Profession is built around a certain specialty, just as the MOS or rate would apply in the military.

The Brigade Team is responsible for encouraging members to work on their Brigade builds, mentoring and advising along the way. The goal is not only to make sure the member meet the requirements to be a Force Hunter, Medic, Pilot, Privateer et al, but assists them in becoming a better costumer and make their costume truly appear to have walked right off a movie set.
WHAT IS MERCHANDISE OR ‘SWAG’ AS WE CALL IT?
The collective name for all branded items that are sold to people is merchandise. This can include items such as clothing, patches, challenge coins, pins, buttons, stickers, etc. The most popular among these are Clothing, Patches and Challenge Coins. Swag is another name for merchandise, coming from ‘To Swagger’, meaning to walk with a confident gait.

WEARING THE CLUB
Showing one’s affiliation or interests through clothing is almost as old as clothing itself. Colors, designs and logos all contribute to showing what the wearer wants to convey. And within the world of Star Wars Costume Club Merchandise, that is no different.

A popular item of merchandise is clothing. So far the MMCC has made items such as Racing Shirts, Tshirts and Baseball Caps, branded with the club’s logo and name. The oldest piece of clothing merchandise made in the MMCC was the 2010 t-shirt, the design of which was product of a contest on the forums. The winning design came from Shan Kerryc of Mav Oya’la clan.

Racing Shirts are a special type of clothing, based on Pit Crew Racing Shirts. These are sublimation printed with a custom design and are made of lightweight materials. Perfect for wearing after trooping or to show off membership of the Club while at an amusement park. While immensely wanted among the clans of the USA, Europe seems to find Racing Shirts less interesting.

Clans and Regions have the right to produce clothing of their own design and many clans
have already taken that opportunity. For instance, Twin Suns clan has produced t-shirts and hoodies with the Clan’s logo on the back last month. Small note of caution; Designs using logos regulated by the Club have to be approved by the Quartermaster and/or the Art team. More on that later!

**PATCH ON!**

Everybody loves patches. It is probably the most well known piece of merchandise that is used in pop-culture globally. Originating back in ancient times, it is still used extensively in all layers of society.

In the world of Star Wars costume clubs, every club has its own recognized and protected designs and colors. For example the MMCC is known for by own backpatch, the club’s Mythosaur with the words Mandalorian Mercs Costume Club in both English and Mando’a around it. The colors of this patch are bright red and yellow with black lining and white lettering. This is also the MMCC’s best selling patch, with over 2000 sold since its first release.

A very popular way of showing off your collection of patches is the Patchvest. Most commonly used is a denim vest, taking inspiration of the Punkrock patchvests and biker style vests, with the Club’s Backpatch – an 11 inch patch that is sewn on the back to show off the wearer’s main affiliation – and other patches sewn on it.

We’ll be digging into the Maelstrom that is the world of patches in next month’s issue of BattleCry.

**CHALLENGING WITH COINS**

Hailing from the military custom of providing units with their own medallion, Challenge Coins are a magnificent type of merchandise. As with patches, a lot of the major Star Wars clubs have their own designs, some even going so far as to make coins for every local part of their club. In the MMCC, a lot of clans have produced a Challenge Coin, so go start collecting. The Club itself has some general coins, but the true thrill of the hunt lies in collecting the Challenge coins produced by the clans themselves. At time of publishing, there are nearly 60 different challenge coins out there. The rarest being the 2009 gold and silver MMCC Member coins.

The tradition of ‘Coinchecking’ someone is as follows; Loudly announce you’re challenging someone and tap your own coin on a hard surface. From that moment, the challenged person has 30 seconds to produce a Challenge Coin for themselves and tap their coin next to
yours. Failure to produce a coin entails a penalty of buy the challenger a drink. If a coin is produced, the challenger has to buy a drink for the person challenged. A word of caution though, some traditions speak that when Coinchecking a group, where the same rules apply and instead of one drink, the entire group is bought a drink when the challenger loses. So be careful not to lose too much credits this way.

WHERE TO GET SWAG
While these are the most popular types of items in Merchandise at the moment, there is a wide variety out there that has been and is being produced by the club, it's teams and it's clans. The main two markets for merchandise are the MMCC Store and the Trading Station boards themselves. Another popular way of acquiring patches, coins and other merch is through Trading. There are many channels through which you can advertise and look for merch in any form.

DO OR DO NOT, THERE IS NO TRY
While there are a lot of different types of merchandise, there are also basic do's and don'ts that are to be followed when designing and producing them. One of the most basic rules to follow is that certain designs are owned and regulated by others. For instance, the MMCC's club logo is owned by the club and regulated by the position of the Quarter-master for Merchandise. For a list of all club owned and regulated logos, please read the Governing Documents and the Merch 101 guidelines that are found on the MMCC front page. For an in-depth guide on do's and don'ts, in one of the next issues of BattleCry we will be exploring them.

Aliit Ori’shya Tal’din!
Ahn’vil Burk’yc
TO INFINITY AND BEYOND...

Now, for those that know me, they know there is one particular Mandalorian gadget that makes me feel all warm and fuzzy... and that my friends, is a jetpack! First glimpsed on the back of Boba in the original trilogy (sporting the classic Mitrinomon transports Z-6), it is an iconic and outright awesome piece of kit that I was instantly drawn to as a child. Many cardboard boxes and plastic cups gave up their lives to be re-purposed into my own version of Boba’s back accessory, a tradition that was carried onto my own children, whether they liked it or not!

Imagine my delight, 30 years later, when I was able to upgrade from boxes to an actual 3D printed jetpack. I certainly didn’t run around the house and jump off sofas shouting pew pew at my bewildered family...

After the fall of Boba in Return of the Jedi, the next Mandalorian on the big screen we saw rocking a back rocket was Jango. After his Z-6 was destroyed in a fight with master Kenobi, daddy Fett showcased a different version in his next appearance, opting for the more compact Merr-Sonn JT-12.

These versions were often more widely used by Mandalorians such as the death watch clan and even utilised by clone troopers during the clone wars. In more modern times, one scene
from the Mandalorian that made me squeal like an overexcited school child was the descent of Mando’s clan, flying down into battle, jetpacks blazing and reigning destruction from above, truly a sight to behold.

Adding a jetpack to your repertoire, is in my humble opinion, a solid choice. There are several designs and concepts out there ranging from the classic cannon builds, to fully customised models. In order to help inform your decision, let’s first take a moment to look at the two most classic choices.

MITRINOMON TRANSPORTS Z-6

Although I feel this design is woefully underrepresented, you really can’t go wrong with the Z-6. It’s iconic, hefty and gives you a delightful silhouette! The Z-6 is the pack of choice for all you Boba canon builders out there, but should not be overlooked on any custom builds. Packing a range of added extra’s, the Z-6 includes directional thrusters with gyro-stabilisers, an in-built targeting computer and best of all, has a variety of different warheads/attachments that can be fitted to the main body, ranging from anti-vehicle missiles, to grappling hooks. It boasts a sizeable fuel tank that provides one minute of continuous operation and I’m reliably informed that it can reach speeds of around 90 mph (just be wary of low door frames…).

MERR-SONN MUNITIONS JT-12

The JT-12 is a more compact offering, allowing less bulk and weight, but lacking the extra armour and directional thrusters of the Z-6. Like the Z-6 however, the JT-12 also utilises a missile launcher, however a more modest MM9 is used as standard. It is worth noting that some cunning Mando’s modified the standard missile port to add a Z-6 anti-vehicle rocket, not a bad decision in my book! The JT-12 is certainly a solid choice and due to the size is a far more common sight amongst our mando friends.

OTHER NOTABLE MENTIONS

Aside from the above, there are for me, two further cannon models that need to be mentioned. Everybody’s favourite Wren, Sabine Wren, picks up a rather stylish jetpack during the course of her adventures in Rebels. Far more compact than the big daddy’s above, Sabine’s pack is sleek, light and really doesn’t have to worry about door clearance! The drawbacks are of course; the lack of offensive capability (no anti-vehicle attachments here), armour and flight time. However, the small design adds for great manoeuvrability, acceleration and minimal weight, especially helpful if you need an extra speed boost when hunting down space magicians.

On the opposite side of the spectrum, we have Paz Vizla’s beast of a jetpack. Where Sabine’s pack is slim lined and understated, Paz’s jetpack is a bold statement and capable of launching the more heavily armoured amongst us into the air (with room to stash your heavy repeater blaster cannon, make you toast and a nice cup of coffee while your about it).
VARIETY IS THE SPICE OF LIFE

Wanting to break away from the mould? Want to show your individuality through the medium of interpretive jetpacks? Well to this I say, this is the way! I have seen a plethora of designs, builds and models, in all shapes and sizes. Although the classics are classics for a reason, I encourage any would-be jetpack jockey to have a play and see if you can bring to life something truly unique.

ATTACHMENT THEORY

One of the biggest issues faced by fellow jetpack enthusiasts is the dilemma of attaching these badboys to ourselves in a comfortable and secure way. Sadly, the use of electro magnet plates is often out of reach, so some viable alternatives need to be presented!

The classic harness – A solid choice, allowing for the jetpack to be attached to a clipped harness, often worn under the flak vest. After making some small holes in your back armour, the straps can then attach to the pack, allowing for hopefully, a good distribution of weight. Often used for the heavier packs, such as the Z-6, if done correctly, this should see you through a troop without too much pain, however, getting the harness right is key.

Making sure the harness doesn’t slip is essential, jetpacks need to be worn on the back, not your butt…

The power of magnets – Another option is to utilise magnets, both on the pack itself and on your back armour. Taking this route will certainly look the most stylish and the ease of slapping on your magnetic pack will leave you feeling like a boss, however, this option can be difficult for any of the weightier packs, unless you want to become more magnet than mando. Not recommended for the Z-6 or Paz, as a) it will likely fall off and b) suffers from Flak choke as the weight of the pack rides your vest up to slowly suffocate you during the course of the day.

Fixed – Another good option and one that I use myself. Permanently fixing the pack to your back armour allows for ease of kitting up, minimal chance of it falling off and no slippage. The main issue here is as above; flak choke! To counter this, I opted to add some weights to the bottom of the vest on the front to counterbalance the jetpack weight and reduce vest movement. You would also use some Velcro on the vest and flight suit, if you were that way inclined.

Mounting plate – Similar to fixed, the pack is permanently attached to a mounting plate, that then attaches to back armour, again dealing with flak choke needs to be managed!
THE SCIENCEY BIT

Now, if you blinked, you may have missed the recent San Diego Comic-Con.

Due to the restraints of the pandemic, this year’s SDCC went virtual, although was under promoted in my opinion. However, if like me, you like to inquire into the science behind the gadgets, I encourage you to watch the SDCC panel, hosted by Daniel Glenn and accompanied by Dr. Michael Dennin (science expert: author of Star Wars tech) who discussed a whole host of the Mandalorians gear.

Included in this discussion was, you guessed it, Mando’s jetpack. Sadly, the jetpack feature was outrageously short, however it was highlighted that in Feb 2020 a company called Jetman Dubai created a vertical take-off jetpack. Obviously the tech is not as compact and stylish when compared to Mando’s, but it’s there none the less.

The Jetman essentially utilises small jet engines, strapped to short wings and has clocked in at nearly 250mph. Starting at a mere $148,260, it’s unlikely I’ll be seen flying around the skies of East Sussex in full kit anytime soon, however, the dream of an army of flying mandos is a little bit closer to reality!

DISCLAIMER

Although jetpacks are a wonderful thing, please ensure that proper maintenance and care is taken at all times when using one.

Let’s not forget our fallen heroes who suffered at the hands of jetpack malfunction and avoid if possible: getting shot in the fuel tank, damage to the directional thrusters, flying into buildings, attempting fancy acrobatics without the proper training, getting run over by a reek and subsequently beheaded with a lightsabre and finally, standing too close to a blind smuggler next to the pit of Carkoon.

Stay safe out there and remember, always wear a crash helmet!
KASHYYYKYKI PORQ

INGREDIENTS

PORQ
2 Whole Porg (or substitute Duck)
1 thyme sprig
1 star anise
25g butter

SAUCE
1 shallot, finely chopped
1 tbsp olive oil
250g dark red plums, halved, stoned and cut into small wedges
50g demerara sugar
50ml red wine
300ml Porg stock
**METHOD**

First - find and catch your Porg. We recommend snares over bow-casters.

If you are unable to find Porg, whole Duck will be sufficient.

Remove the breasts and set aside.

Boil down the remaining carcass of the Porg to create a stock.

For the sauce, fry the shallot in the oil until softened but not coloured.

Add the plums and sugar, stirring for a few mins until the sugar has dissolved.

Add the red wine and stock, then simmer for about 15 mins, stirring occasionally, until softened and slightly thickened. Keep warm or leave at room temperature for up to a day before reheating to serve.

Meanwhile, heat the oven to 180C / 160C fan / gas.

Score the Porg breasts with a sharp knife and season well with salt and pepper.

Heat a non-stick frying pan and place the porg breasts in, skin-side down.

Fry for 6-7 mins, then turn and add the thyme, star anise and butter.

Allow this to melt, basting the Porg with the juices, then transfer everything to a small roasting tin and finish in the oven for 5-6 mins for pink or 10-12 mins for well done.

When the Porg is ready, baste again with the juices, then rest for 5 mins while you finish everything else.

To serve, thinly slice each Porg breast on a chopping board. Arrange on each plate along with a spoon of Creamed potatoes, some of the plum sauce and Buttered spinach.

*Thanks to Tak’ur of the Draluram (Mandalorian Chef Society) for this excellent recipe! Got a recipe you’d like to share with us? Get in touch!*
Following on from the success of Vader: Immortal, details of a new immersive VR story have been revealed!

Crash landing on Batuu (home to the Galaxy’s Edge park), you will be quickly drawn into a fast paced story in true Star Wars fashion, around the now familiar surroundings of Black Spire and possibly beyond!

ILMxLAB, Lucasfilm’s award-winning immersive studio has released a new behind-the-scenes video revealing story details and introducing some of the major characters that you’ll interact with through the story.

What month is it?

2020 has been a long, strange year. And it’s not over yet! However, this issue does mark one year of the new (and hopefully improved) BattleCry.

I hope you’ve enjoyed what we’ve put together over the last year, and would like to take this opportunity to thank the very hard working writers and support behind the scenes.

If you’ve got a story to share or a love for writing, please feel free to drop me a message. We’ve always got space for more on the team!

Lee
Jaryn Solus

"One moment is all the time required to change a life."
- Mandalore the Uniter

Got something you want to tell the club about? Got an interesting new build in progress or been to an amazing troop or event?

We want to hear about it!

Send your feature to pr@mandalorianmercs.com or by PM to Jaryn Solus
WE WANT YOU for the MERCS ENLIST NOW MANDALORIANMERCS.ORG