THE STORY THAT BINDS US - TOOLS OF THE TRADE - A LOOK THROUGH TIME
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FOLLOW US ON ALL THESE MEDIA OUTLETS
Greetings Vode,

2022 is shaping up to be another year of Mandalorian Glory.

As the world starts to get back to a modicum of normalcy, we have many great things to look forward to this year. In January we installed our new international constitution & bylaws, our new International Command Council and several new administrative cabinet officers to support the MMCC mission. The evolution of our great organization is a testament to its growth.

The Book of Boba Fett is bringing back some old, and adding more visibility to the Mandalorian culture that is drawing in new foundlings to the organization, it’s always good to see new faces and see new energy.

Clan officer elections are just ending so I’d like to give a warm welcome to our incoming and incumbent officers, and a big Thank you to our outgoing officers. It is our clan officers who make this organization function, your hard work and dedication are appreciated throughout MMCC.

I look forward to our journey throughout 2022 as new and exciting adventures await.

This is our way,

Tom Hutchens
Mandalore the Uniter
Since it’s founding out of a video game, Star Wars Galaxies guild, the MMCC has come a long way since its humble origins. We here at BattleCry wanted to share with you some of the major milestones and ways in which the club has grown.

Initially seeing Mandalorian costumes in real life at Dragon*Con in 2006, Tom Hutchens decided to take a step from the virtual to reality. Novall Talon (Later Mandalore the Uniter) and the MMCC were born on March 1st of 2007 with Talon Clan and later incorporated in April of 2007. Quick to join the party were the UK based Vok’Chi clan, making the MMCC international within its first year.

Since then, the club has continued to grow and develop. Adding new costumes, new clans, and new members. As of the writing of this article, the MMCC has approved over 2600 costumed members globally and has a presence on every populated continent. Additionally, the MMCC is commonly seen in public with our sister clubs and is a founding member of the Galactic Senate.

The MMCC is now a staple at most LFL events; attending Star Wars Celebrations world wide, Movie premieres, Red Carpet events, and even Digital Premieres. We encourage you to take a moment and relive the years since our inception in this timeline.
2007
- August 31 – September 3: Dragon Con 2007
- March 1st 2007: MMCC founded with Talon Clan
  - By the end of 2007, the MMCC gained 3 more clans: Falco, Hett’Ciri, Buurenaar Verda, Vok’Chi

2008
- First Con Table
- First Latin America Clan: Big Fang
- Also added Yustapir, Naast, Manda’Galaar to the Club
- November 30, 2008: Jeremy Bulloch Inducted as an Honorary Member

2009
- July 23 - July 26: First MMCC Appearance at San Diego Comic Con
- Vok’Chi - 2009
- First South American Clan - Vode’An Clans added Rancor, Wampa, Haran’Galaar, Mav Oya’La, Murraan, Vhetin’Ade, Shonare Vhekaola

2010
- Firaxan and Wampa - 2010
- Club reaches 300 oficial members!
- Biggest Year of Growth for MMCC: 10 New Clans!
- New Clans include: Firaxan, Bes’Ulrik, Cerar, Jai’Galara, Tra’Cor, Veshok, Krayt, Firestorm, Concordia (Seron), Orar Galaar

2011
- Global Spread! Australia joins the party with Sandhawk Clan!
- Also added Arget, Vehht Manda to the ranks
BVC HOLIDAY PARADE

THE LAST JEDI PREMIERE

AT CELEBRATION ORLANDO WE SHOWED THE WORLD WE ARE READY!

MESHUK, KAR’TA BESKAR, WASU’RAN, SCYK WERE READY TO FIGHT

NORTHEAST REGION MEETUP

MERCSCON DAYTONA BEACH

GREAT HOUSE FORMATION OF FLORIDA! BVC GOES HUGE! AIWHA RIDERS, BAATU, DREXL, PROTECTORS OF LOthal, SCARIF

Ori’Cetar, Vu’Traat, Kranak Join the MMCC

CELEBRATION CHICAGO

RAZORCREST JOINS THE CLUB

THE MANDALORIAN PREMIERE
MERCSCONLINE goes virtual with a 3-day live stream to raise money for UNICEF.

2020

RUCA’KURA SUITS UP WITH THE MERCS

2021

MERCSCON 2 - NEW ORLEANS

STARVIPER, GAHT CABUR, KASHYK JOIN THE MERCS AND ARE READY FOR ACTION!

2022

THE FUTURE AWAITS...
THE HISTORY OF THE BESKAR GETT’SE CLAN

- ARTICLE BY: YIRRA TENAU

Come one, come all as we tour the clans that make up the Mando Mercs! Each month we will be highlighting a different clan and its history. This month we will be focusing on the Montana Clan: Beskar Gett’se.

Beskar Gett’se translates to “Iron Courage”, representing the heart of the clan. The first member to display this courage was a freelancer from the Wyoming Clan. For many years, he worked with non-affiliated costumers in the state, as well as other groups such as the 501st, to find other mando-minded individuals. Finally, his hard work paid off with the first official members: Da’am Kledau and SigTyr in 2016.

The Montana Stronghold was only in its infancy, yet the collection of OM’s that they had assembled were able to attend Salt Lake Comic Con. At that event, they got the pleasure of meeting the original Boba Fett, Jeremy Bulloch. Shortly thereafter, Taakur’e, Saldana, and Rhax Stohl obtained their official member status. Since it takes seven members to begin the process of starting a clan, they were only one member away.

The Montana Stronghold then got the news that they were receiving two transfers: Va’Shakor and Ulikoya Farstar. At the same time, they discovered that one of their OM’s was retiring, leaving them with the bare minimum of seven official members. The clan was officially established in 2018, making it a relatively new clan.

Over the past few years, the clan has shifted and changed as a unit, and been stronger for it. The current leadership is Saldana as Alor’ad, Da’am Kledau as Ver’alor, and Virra Tenau as Ruus’aor. Despite the relative newness of the clan, they are continuing to gain new members and encouraging the guidance of foundlings. If anyone in the Montana area needs guidance in armor or wants to learn more, they can be found on the MMCC forums and Facebook.
A Galaxy Far Far Away has joined together family and friends from all across the globe, uniting them under one interest: the Star Wars universe. The diversity of cultures, ethnicities, or differences mattered little because of the common interest of something new and exciting. A space battle with two distinct sides, futuristic hopes of space travel, and the all enticing idea of being a smuggler chased around the universe by crime lords. Star Wars is a family friendly space opera that has influenced three generations of fans and, I believe, will influence many more generations to come.

With the start of the Skywalker trilogies, to the prequels explaining the fall of Anakin, to now the sequels continuing Luke’s legacy, Star Wars is bound to impact many more lives in the future. And that impact, I hope, will be as positive as it was for me. The love of Star Wars is what binds families and friends together and has allowed for many people to understand the Mandalorian culture of Alit Ori’shya Tal’din or “Family is more than bloodlines”. There is an extended family that has been formed simply because of a movie written over 40 years ago.

Because of fan groups like The Mando Mercs Costuming Club, The 501st Legion, and The Rebel Legion it has become possible to connect to Star Wars in a tangible way and help to grow the love of Star Wars among more casual fans and most especially in the children who come to see us. It is solely because of the love of the fans that authors and producers working for Lucas Film continue to grow the Star Wars galaxy even further.

For me, as cliche as it sounds, Star Wars saved my life and taught me the importance of family and in finding a culture that suited me. The Mandalorian Mercs Costuming Club has given me an avenue to socialize and to meet people from all across the world, in ways that I don’t think I could have guessed or expected. From Singapore to Japan, Malaysia to Hong Kong, and all across the United States, I am able to call people up to let them know that I am dropping into their territory to grab some blue milk or a spiced caf before jettisoning away and finding out if they wouldn’t mind joining me. Because I was able to find others who hold Star Wars to a similar esteem, I was able to
find a place to belong, and yes, it was amongst the Star Wars nerds and geeks from all across the globe. Star Wars had allowed me to find a way to express myself and find people with similar interests to accept me with open arms which included finding my passion for writing, reading, and expressing my creativity and art skills by forming my own Mandalorian Armor.

Now, Star Wars fans are far from perfect, but the community that Star Wars has formed is one that is going to be memorable for generations to come. The art work, story line, and the expanded universe books will continue to influence the next generation into creating new stories based upon the vast realm of “The Star Wars Universe”.

Despite our allegiance to the Rebellion, the Empire, the Jedi, the Sith, or the Way of the Mandalorian, Star Wars binds everyone who is touched by its story and will continue to influence the world to come and my hope is that it will continue to flourish in a positive community, where we continue to develop family ties with one another.
The subject for this month’s Tools of the Trade segment is Handlers - what are they, why should you be one, and how?

This article is aimed mostly at UMs who are looking to get more involved with their local clan during their build/application process, but will hopefully serve as a good reference for anyone looking to help out in an un-armored capacity.

What’s a Handler?

First, the “what”. In the costuming and cosplay world, handlers are the often underappreciated, plain-clothes, couldn’t-pick-them-out-of-a-crowd, carry-your-water saviors of all the armored and helmeted folk. They’re the behind-the-scenes people who make all the magic happen.

Handlers are all the out of kit folks who do all the things their costumed charges can’t once the suit gets zipped or the helmet goes on - whether it’s tightening boot straps, bending down to pick up whatever our clumsy gloved fingers just dropped, taking pictures for excited fans, or (literally) herding troopers into place for group pictures - the cosplay and costuming machine couldn’t run without their efforts.

Handlers act as the eyes and ears (and often hands) of the costumed troopers and help ensure everyone stays safe and has fun. They might do anything and everything from helping costumed troopers get kitted up, to manning the table or booth at a convention, to following troopers around the convention floor and ensuring everything runs smoothly.

Okay, but why?
So that’s the “what”, but now let’s talk about why you should get involved. So far, this all just sounds like work, right? Wrong.

Handling can be a very rewarding and informative experience, and a lot of fun on top of it. Handlers play a vital role at costumed events. Getting some handling experience as a UM can be a great introduction to the costuming world and a good way to get to know the folks from your local clan. Helping members kit up can be a great opportunity to ask build questions and observe how a completed kit “works”.

Following a kitted member around a convention floor can be a great lesson in general cosplay etiquette (both the dos and don’ts) and is a great way for newer UMs to build relationships...
with members of their clan. I personally think it’s vital for members to get some handling experience before they get approved with a kit of their own and hit the convention floor. There’s a certain teamwork between troopers and handlers if everything is going to run smoothly. Helping to handle the event is the best way to see that particular teamwork in action and find your place in it.

Alright, you've convinced me. But how?

First, talk to your local clan. Find an event they need handlers for, and ask if you can come check things out and be a part of it. Remember, you’re coming to learn the ropes and to get an idea of how things are supposed to run, so come ready to help wherever you're needed! Once you’ve gotten the okay from the OM(s) who are coordinating the invasion, it’s time for handler school. Show up ready to observe and ask questions, and jump in and help with whatever they ask.

Here’s a few dos and don'ts and just general best practices to get you started even before you arrive.

**DO:**
- **DO** remember that you’re representing the club (even unofficially as a UM) to the public! Be polite, friendly, and respectful to your fellow troopers, and to fans. Always defer any club-related questions or requests for interviews from the public or press to clan leadership.

- **DO** remember that costumed troopers often can’t see or hear very well! Try to be alert for tripping hazards or other environmental dangers that might present a problem for troopers, and be sure to communicate these potential issues to them.

- **DO** keep an eye out for costume malfunctions! Wear and tear on a trooper’s armor is a natural part of any event, and it’s not uncommon for a snap to come loose, or a bit of velcro to come undone, or for something to just plain fall off! An important part of any handler’s job is to watch out for problems like this, notify the trooper, and help fix the issue if requested so that everyone stays looking their best, and nothing gets lost.

- **DO** always be looking for ways to help! The best handlers repeat two questions often at events: “Can I give you a hand with that?” and, “Do you need anything?” Be ready to carefully follow trooper’s instructions when they’re explaining how to help them get into kit, and be prepared to be sent on errands if someone needs water, or forgot their phone back at the booth.

- **DO** watch out for the safety of your troopers and the public! With limited visibility and often a slightly hindered spatial awareness, troopers rely on handlers to help them stay safe during events. Be aware of excited fans (kids especially) who might want to touch or pull on trooper’s costumes or props without permission, and be ready to politely intervene if need be. On the other side of that coin, help troopers be aware of their surroundings and make sure they don’t (for example) accidentally run into anyone, or turn and knock something off of a table.

- **DO** offer to take pictures for fans! Sometimes people just want a picture of the troopers, but quite often they’d rather be IN a picture WITH the troopers! Helping troopers get positioned and offering to be the one behind the camera are both great ways to help fans and troopers alike have the best experience possible.
DONT
- DON'T act in any way that is inappropriate, disruptive, or unprofessional.
- DON'T touch someone’s armor, props, or personal belongings without their express permission.
- DON'T assume that you are allowed in trooper changing spaces, behind booth tables, or in other MMCC reserved areas without the permission of the OM organizing the event.
- DON'T try to adjust or fix a trooper’s armor without first explaining the potential issue that you see and requesting permission to address it.
- DON'T get in the way of pictures. Always be aware of where you’re standing and try to stay out of the way of photo ops. Best practice is generally to follow behind troopers when they’re out walking, and move to stand off to the side when pictures are being taken.
- DON'T get distracted! Remember that you are the trooper's eyes and ears and they’re relying on you to be vigilant and watch out for them.
- DON'T forget to have fun!

Troopers and handlers work side by side to create the best possible experience for themselves and the public, and while the costumed troopers might get all the attention, the handlers are the ones who make sure that magic can happen. The Mercs truly couldn’t do what they do without the plainclothes handler heroes to help and support them. So get out there and do your behind-the-scenes part. You won’t regret it.

And a quick note from armored troopers everywhere, to all the faithful handlers who keep us out of trouble - Thank You for herding all of us bucketheads around with such care and patience. I know we probably don’t say it often enough, but truly, thank you. We couldn’t do what we do without you. Oya!