



# SURVIVOR

This style is all about endurance and resilience. The survivor mando features an aesthetic that reflects the wearer's survival instincts. SURVIVOR allows for moderate customization while requiring heavy weathering to showcase hardships endured.

## CHEST ARMOR

- Canon and custom chestplates based on canon designs allowed.
- Collar covering optional. If worn, must be BoBF style collars or epaulettes. Customs permitted.



- Minimum one shoulder to apply.
- Shoulders may be canon, custom, or non-Mandalorian as long as 50% of the costume is Mandalorian in nature.

## HELMET LIST



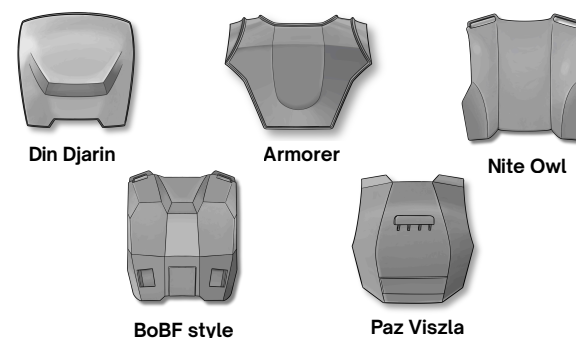
Armor can be 50% non-Mandalorian as long as the helmet and chest armor remain Mandalorian.

## HELMET

- Canon and custom PI helmets based on canon designs permitted.

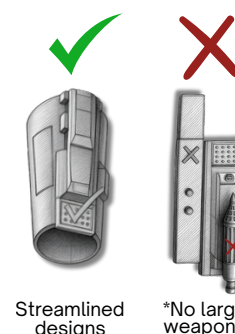
## BACK COVERING

- Backplate is not required if jetpack is worn. Backplates should be based on canon examples.
- Jetpacks are HIGHLY encouraged.
- Dusters, capes and ponchos can be worn in lieu of a backplate if they sufficiently hide the lack of a backplate.



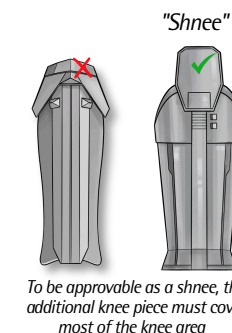
## GAUNTLETS

- Full, hard shell gauntlets that covers the full circumference and at least 2/3 of the forearm.
- Should be streamlined, simple designs.
- Armored handplates are optional.



## LOWER BODY

- Both knees or no less than 3 pieces of lower body armor that can be asymmetrical. Shnees count as 1 piece.
- Shin covering is required: wraps, gaiters, and/or armor.



To be approvable as a shnee, the additional knee piece must cover most of the knee area



# SOFT PARTS

## FLAK VEST & FLIGHT SUIT

- Flak vest design can be custom or canon.
- Flightsuit must appear as once piece. Sleeves can have long sleeves, short sleeves, or double sleeves.

## BELT & AMMO POUCHES

- All Survivor style costumes must have both of the following:
  - 1) gun or ammo belt
  - 2) and a wider girth, sash, or backing belt.

## OTHER SOFT PARTS

- Forearm wraps and long cuffed gloves are approvable in lieu of gauntlets. Palms and wrist skin must be fully covered.
- Short sleeves are permitted if full shell gauntlets, forearm wraps, or long cuff gloves are used.
- Dusters, capes, and ponchos are approvable.
- Loin cloths, kamas, and cummerbunds are permitted but not required.

## WEATHERING

- Must be heavily weathered.
- No unrepaired holes in flight suit.
- Fabric should not be unraveling.

