

THE OFFICIAL MANDO MAGAZINE

BATTLECRY

AUGUST 2026

**HEAT INJURIES - REGIONAL ARMOR PARTY - OUR WAY
VOLUNTEER CHEF DAY - COOKING WITH MANDALORE**

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**BattleCry is the official
magazine of the MMCC**
**It is released monthly to
the world exclusively on
the Mercs Holonet.**

**Armor Tips, Interviews,
Features on Members,
Conventions, and so
much more!**

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IN THIS ISSUE

- 3. From the Editor
- 4. Heat Injuries, Trooping Safety, and You!
- 8. 4th Annual Inter-Regional Armor Party
- 11. Welcome New Members
- 12. Bryn Cin'Prudii: MMCC PersO
- 16. Our Way: A Tradition of Excellence
- 20. Volunteer Chef Day
- 22. Legengs of Mandalore
- 24. The Beskar Chef: Cooking with Mandalore
- 26. The Verd'ika Pages

FROM THE EDITOR



Greetings Vode!

Wow, it's STILL hot out there!

Tired of me saying that? I'm not. Recently my family and I took a trip to the mid-west. Now I was thinking that since we were going north from our desert home in the mountain west, it was going to get cooler... Wrong! There I was in Omaha, Nebraska sweating my guts out in 100% humidity... Dang! I'm glad that I wasn't in kit. Everyone, please be careful out there.

Convention season is ramping up, and as a journalist, I just get so excited by the possibility of getting some interviews into these pages. So watch for that.

MercsCon is also on the horizon. I hope that you have gotten your tickets and are planning to spend some time with vode from around the world in Virginia this year.

Diz

Editor, BattleCry Magazine

HEAT INJURIES

TROOPING SAFETY

AND YOU!

By: ValeMalik

DISCLAIMER

As with anything health-related...follow the guidance of medical and emergency personnel! I am NOT a medical professional, and this guide is NOT intended to override or replace medical treatment and guidance. This guide is solely intended to provide basic information so that affected personnel are equipped to identify and remediate possible symptoms that could potentially lead to or indicate heat-related injuries. Sources referenced for this guide include the Center for Disease Control (CDC) and Mayo Clinic's pages regarding Heat Exhaustion & Heat Stroke.

When in doubt, call 911!

Also important to note. Heat-related stress and injuries can happen to anyone at any time. While more common in hot weather, an individual may experience symptoms and stress during cooler months and even indoors. While wearing a full kit of heavy armor, or even wearing a heavy denim patch vest, one can quickly become overheated during a strenuous troop. It is best to always be prepared.

HEAT CRAMPS

Overview

Heat cramping (or heat cramps) is typically the first and mildest form of heat injury. Onset is

typically fairly quick following or during intense exercise.

Symptoms

- Excessive sweating during and following high-intensity activities
- Muscle spasms and cramping (mild or severe)

Treatment

- Stop activity and move to a cooler place
- Drink water or electrolyte fluids
- Wait for cramping to subside before starting more activity

Get Medical Help Immediately if:

- Cramps last more than one hour
- You have an existing heart condition
- You're following a low-sodium diet

HEAT EXHAUSTION

Overview

Heat exhaustion occurs when your body overheats and symptoms have progressed beyond heat cramping. This can happen due to being exposed to high temperatures, (i.e; hot weather or in a hot, crowded room,) high humidity, and intense physical activity.

The onset of heat exhaustion can happen immediately during physical activity, or develop some time after. However, without prompt addressing of causes, heat exhaustion may progress into heat stroke, which is a life-threatening medical emergency.

Symptoms

- Excessive sweating
- Severe thirst
- Decreased urination frequency
- Cool, pale, and/or clammy skin
- Goosebumps on skin while in hot area
- Fast, weak pulse
- Nausea or vomiting
- Muscle cramps or spasms
- Numbing or tingling in digits or across body
- Tiredness or weakness
- Dizziness
- Headache worsening over time
- Mild confusion, irritability, and/or anxiety
- Heavy breathing
- Low blood pressure
- Low blood pressure and/or lightheadedness when standing up
- Feeling faint or fainting

Treatment

- Stop activity and move to a cooler place
- Slowly sip water or electrolyte fluids
- Loosen clothing & accessories
- Apply cool, wet cloths and/or ice packs to body

Get Medical Help Immediately if:

- Vomiting occurs
- Symptoms worsen in any capacity
- Symptoms last longer than one hour

HEAT STROKE

Overview

Heat stroke is a life-threatening medical emergency, and 911 must be called immediately. If not treated promptly, heat stroke can damage the brain, heart, kidneys, and muscles, and damage will worsen the longer treatment is delayed. This can lead to serious complications or death.

Symptoms

- Little to no sweating
- Sweating has ceased

Staying Safe at Events IDENTIFYING & ADDRESSING HEAT INJURY	
HEAT EXHAUSTION -COOL THEM DOWN -MONITOR SYMPTOMS FOR ONE HOUR	HEAT STROKE -MEDICAL EMERGENCY -CALL 911
SYMPTOMS	SYMPTOMS
• HEAVY SWEATING • COOL, PALE, &/OR CLAMMY SKIN • SEVERE THIRST & DECREASED URINATION • FAST, WEAK PULSE • NAUSEA OR VOMITING • MUSCLES CRAMPING, TINGLING, &/OR NUMBNESS • TIRED OR WEAKNESS • DIZZINESS &/OR HEADACHE WORSENING OVER TIME • MILD CONFUSION, IRRITABILITY, ANXIETY • HEAVY BREATHING • FEELING FAINT • MAY PROGRESS TO HEAT STROKE	• LITTLE TO NO SWEATING, OR HAS STOPPED SWEATING • HOT, RED, DRY SKIN • SKIN MAY BECOME DECEPTIVELY COOL & PALE • FAST, HEAVY PULSE • NAUSEA OR VOMITING • HIGH BODY TEMPERATURE (+103F) • DIZZINESS • THROBBING HEADACHE • CONFUSION • RAPID, SHALLOW BREATHING • POOR COORDINATION • FAINTING OR PASSED OUT • MAY LEAD TO SEIZURES, COMA
NEXT STEPS	NEXT STEPS
• STOP ACTIVITY & MOVE THEM TO A COOL PLACE • LOOSEN CLOTHING & ACCESSORIES • SIP WATER OR ELECTROLYTE FLUIDS • PUT WET CLOTHS OR ICE PACKS OVER BODY • TAKE COOL BATH OR SHOWER IF ABLE • SEEK MEDICAL HELP IF NO IMPROVEMENT IN 1 HOUR	• CALL 911 IMMEDIATELY • STOP ALL ACTIVITY & MOVE THEM TO COOL PLACE • REMOVE AS MUCH CLOTHING AS APPROPRIATE • FAN THE CASUALTY CONTINUOUSLY • SOAK THEM WITH ANY AVAILABLE COOL WATER OR CLOTHS. APPLY ICE PACKS TO GROIN, ARMPITS, CHEEKS, PALMS, & SOLES OF FEET.

- Hot, red, dry skin
- Skin may become deceptive cool and pale
- Fast, heavy pulse
- Nausea and/or vomiting
- High body temperature (+103 F)
- Dizziness
- Throbbing headache
- Confusion
- Rapid, shallow breathing
- Poor coordination
- Fainting or fainted
- May lead to seizures, coma

Treatment

- Call 911 immediately
- You are simply symptom management at this point until emergency personnel arrive
- Stop all activity
- Move them to a cool place
- Remove as much clothing as appropriate
- Fan the casualty continuously
- Soak them with any available cool, wet cloths
- Soak them with any available water, douse feet, etc
- If able, give them a cool bath
- If only a cool shower is available, have them sit or lay to reduce risk of falling if they faint
- Apply ice packs to groin, armpits, cheeks, palms, and soles of feet
- Do not give the casualty water, food, or medicine

Get Medical Help Immediately / Full Stop

STAYING SAFE AS MANDOS

If you're sitting there having read that and are thinking 'Wow, that all sounds like it's horrible,' then you are right! So, all those symptoms and treatments aside, what are some things that we as Mandos can do to keep ourselves safe?

Out Of Kit

- Be mindful of risk factors, both health-wise and from the environment
- Keep an eye on your fellow members. Identify symptoms or worsening symptoms.
- Identify emergency and/or security personnel on site if the need arises
- Routinely ask members if they are okay or need water
- Take off layers if needed. Yes, that includes your Patch Vests. I know they look cool, but they're heavy.
- Have a fan ready for yourself or others
- Clearly communicate if you need help, or see someone who needs assistance
- Inform kitted-up Mandos if their shifts are over and they can dekit
- Be ready to assist Mandos getting out of kit if needed, potentially quickly
- Clearly communicate to on-site leadership that there may be a heat casualty

In Kit

- Be mindful and alert someone if you're experiencing the above symptoms, or symptoms are worsening
- Be mindful of the last time you drank water – are you dehydrated?
- How long have you been in kit? 20 minutes? 2 hours? 8 hours?
- If possible, if needed, move to a shaded area away from direct sunlight
- Remove layers if needed. Capes, half-capes, cloaks, fur, hoods, etc.
- Put down props and relax your arms/body
- Loosen your belt/neck seal/etc if possible, if needed
- Remove your bucket if needed
- Use an in-universe, 'Swarsed up' fan as needed
- Clearly communicate if you need help, or see someone who needs assistance

If a kitted-up Mando insists they're 'good' to continue trooping even after a several-hour-long shift, keep an eye on them. They may be trying to do double- or triple-duty to fill in-kit slots on a schedule, for example, and want to stay in kit to help maintain a presence of kitted-up Mandos at your table/booth/event. Yep, we sometimes like to think 'I'll tough it out!' Well, there's being tough, then there's being safe!

Be mindful of non-verbal cues from bucket-on Mandos that indicate that they may be physically struggling.

These cues could include:

- Moving slowly or looking lethargic
- Out-of-character lack of energy
- Heavy breathing or panting / Chest plates heaving up and down
- Not speaking much, or slurred/unclear speech
- Swaying side to side while standing in kit
- Excessive leaning or sitting, though appearing fatigued (not posing for photos)
- If seated, not moving / May indicate they've passed out

Remember, as our own Boba Fett told us...

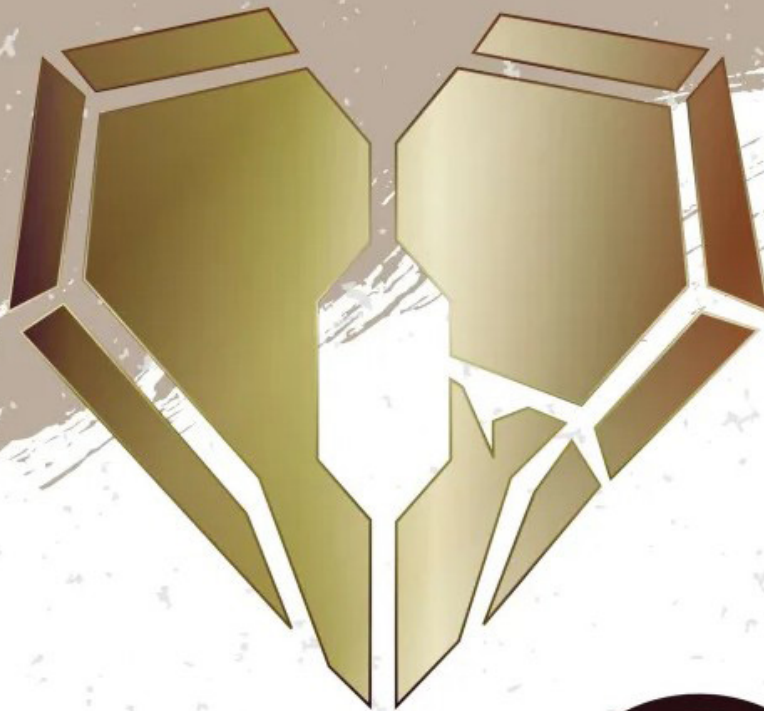
'HE'S NO GOOD TO ME DEAD.'

So stay safe! Be mindful! Stay alert! And keep each other safe! Mandos together...STRONG!

THIS IS OUR WAY!

**THE
BESKAR'TA
FOUNDATION**

A CHARITY OF THE MANDO MERCS COSTUME CLUB™



The members of the Mando Mercs Costume Club are a global family committed to not only bringing hope to children and families in need, but to each other.

**MAKE A
DIFFERENCE
TODAY!**



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THE 4TH ANNUAL INTER-REGIONAL ARMOR PARTY: A DAY OF FUN, FAMILY, AND FELLOWSHIP

By: Ben "Midge" Egloff

At this point most people have heard of the IRAP, or Inter-Regional Armor Party, hosted by Rancor Clan in Ohio every summer. It started as, and continues to be, the brain child of Rancor's Druj Jes, to try and get as many people as possible together to share in fellowship, food, and fun, while building kits, mentoring new foundlings, and passing on the accumulated knowledge of the membership to the next generation. It became that and so much more.

Many of my favorite events since joining the MMCC have been those that turn outward to the community. Those that serve causes, raise money for charity, and those that truly do the work of bettering the lives of those around us. However, this event has in the three years that I have attended, has taught me that to do the important work of serving one's community, you



have to put in the time and effort to strengthen those that do that work. It is never more evident to me than at this event, the spirit of family, togetherness, unity, and common purpose that the MMCC promotes and strives for. Watching members and foundlings from all over the country come together to

share their time and their knowledge is a sight to see and this year was no different.

Starting the day before the event folks begin to gather to help prepare food and make sure the logistics for the net day are all squared away. Honestly, I spent most of the time taking in the delicious smells coming from the smoker and the kitchen, anticipating the feast to come.

This year the weather couldn't have been more



chaotic. Thankfully we had plenty of shelter, because one moment it would be clear and hot, the next it would drop 20 degrees and be raining so hard you couldn't hear the person next to you talking. In spite of the weather we had 80 people, from 3 regions, and 10 clans in attendance. We had new foundlings, who first heard of the MMCC through social media posts about this event, show up and learn about who we are and what we do. Each one ended the day excited about the prospect of building their kit and joining our ranks.



We were honored this year to have Mandalore the Uniter join us for the festivities. He talked with attendees, posed with us for photos, and just the fact he traveled to join us meant so much to so many people that were there.

The heat and the rain did very little to dampen people's spirits as they laughed, shared, built armor, worked on soft goods, and painted. There was so much joy amongst the attendees that it was infectious. It really got me thinking about the MMCC theme for this year and how Druj and the people that put on this event really nailed it. It was evident that we were one family, united

in single purpose, and bound by a love being Mandalorian and for each other. We were very much "Engaged as One."

Earlier in the year I interviewed several of the cabinet members involved in creating the theme for this year. One quote from that interview, by Scarif Mando, really has stuck with me this year, through the ups and downs, trials and tribulations, wonderful gatherings and missed friends. He said, "A good squad does more than just troop together. They celebrate with each other, they are there for each other in times of need, they are invested in each other's lives. The work we do here in the club is at many times pivotal. We can accomplish our goals more efficiently when we





What started as a goal to just bring numbers together has changed and morphed over the years. Don't get me wrong, Druj still shoots for the moon and would love to see the entire club show up for one of these events, but what has grown out of that is something that is so special it draws folks from all over to join us here in the armpit of the Midwest. I think this event, even though it is an armor party, really has come to symbolize what the club is about: Service to others, family, and growing community all while sharing the love of this glorious made up universe that brought us all together.

stand united. I hope that this year's theme inspires members to grow closer to their clanmates and develop new strengths within their communities." At this IRAP we had all of that and more. We learned that someone near and dear to many of the attendees and to the club overcame a huge medical issue. We celebrated with people who had traveled from far away for the first time for this event. We held each other up during frustrations and snags in builds. We taught, we learned, we reveled in the presence of friends old and new alike, and missed those who could not make the journey this year.



If you can, and I know it is a bit self serving because I am normally neck deep in the planning and secretly harbor the same goals as Druj does to get as much of the club together for this as we can, come to this event next year. The food is amazing. The company is the best you will find anywhere around and the number of people who so willingly give their time to help others along their mando journey is awe inspiring. IRAP 5 just so happens to coincide with the clubs 20th anniversary and I don't think you are going to want to miss whatever over the moon crazy plan that Druj and the crew in Rancor are cooking up.



WELCOME NEW MEMBERS

BattleCry would like to welcome our newest members from the month of July

(OM#, Character Name, Forum Name, Clan).

Please help us in making these new Vode feel welcome! Oya!

3436, Marlea, Marlea T'alor, Jai'galaar Clan
3437, MandoAve, Av're Gren, Arqet Clan
3438, Cowpoke, Zel Rau, Arqet Clan
3439, Be'Lidar Kryze, Be'Lidar Kryze, Red Fist
Clan
3440, Noona, Noona, Vu'traat Clan
3441, Zebulan Razmat, Selerz, Veshok Clan
3442, Kayoss Phe'Thur, GhostFeather, Kyrimorut
Clan
3443, mattsolo, Mattsolo, Houyi Clan
3444, Vor'kurse Beroya, Vorkurse Beroya,
Gratua'Cuun Clan
3445, Kai'Den Dain, JayZorD, Ciry'Kurs Clan
3446, G'ehr Valen, gerrylum, Murraan Clan
3447, Ori'tionas Haar Gotal'ad,
EnigmaTheCreator, Wampa Clan
3449, Killian, s_killian, Death Watch Clan
3450, Benja Kast, darth knight, Big Fang Clan
3451, Kal Tra'sal, Kalessin, Dxun Wraithguard
Clan

BRYN CIN'PRUDII

MMCC PERSO

By: Ben "Midge" Egloff

We have passed the halfway mark of 2026, and it has gone largely unremarked save some posts on our social media pages, but we have had some turn over in the MMCC Cabinet in the last year. With three new members of the cabinet, it felt important to get to know those folks a bit. They do after all run the day to day business of the club and do the important work of keeping this crazy train on the rails. I decided to go in order of most recent back and that put none other than Bryn Cin'Prudii, our new Personnel Officer, or PersO, in the hot seat.

As PersO, Bryn is responsible for a whole host of things including managing the Ruus'alore all the way up through creating and managing the CRLs that we use to guide our kit building. It is a busy role, but Bryn has the experience and enthusiasm to take it on. But it is not me that you want to hear from, it is the man himself. Bryn was gracious enough to take the time out of his schedule to answer a few questions about the role of PersO and the road of experience that lead him to taking over the position earlier this year.

BATTLECRY: Tell us a little bit about your history with the Mercs, when you found the organization, and what made you decide to join?

BRYN CIN'PRUDII: In the spring of 2017, I was going through some personal life changes and had a strong desire to prove myself and build some new skills. I had known about the 501st for a long time but had no desire to build a singular

stormtrooper, the clones and their Mandalorian way was much more fascinating. Having read a lot of Karen Traviss content, I chose to seek out Mandalorians first and stumbled across the Cerar Clan of Colorado and Wyoming. I purchased my sintra and soft parts, drove across Denver and showed up at my first armor party. There I was welcomed by many new people, saw individuals going through application photos, and quickly discovered a second family. Ultimately the desire to grow myself was able to come to fruition in November of 2017 when I got approved with my first kit, mostly built from scratch: helmet, gauntlets, all armor, and my belt leathers. The challenge didn't stop after that - pushing into brigades to make my skills and my kit better. I built a new helmet, new gauntlets, and dove into 3d printing for the first time. I fell in love with the process of building - taking concepts and turning them into reality. In early 2018, I became a Ruus'alore for Cerar Clan; it was incredible. I got



to help people build things, guide their journey, build more skills, AND give back to the community. I was enamored. I keep close to much of that history day in and day out.

BATTLECRY: What does being a part of the Mando Mercs mean to you?

BRYN C|N'PRUDJI:

To me it means I am part of a bigger community. I have global connections and friendships due to this club. I talk to people in at least 10 different timezones on nearly a daily basis. Beyond that, I am incredibly fortunate that my state, Colorado, has a strong clan in Cerar. I get to bond with my vode face to face and share the joys of trooping. I also get to witness the approvals for our newest members in person - that keeps me grounded in what I do as the Personnel Officer - this is why I do it. I love being a Merc, I love being family, I love being able to help and make things better for the next generation.

BATTLECRY: We know that you have multiple kits, tell us a little bit about your builds and what inspired the look of each one.

BRYN C|N'PRUDJI: My first kit is my Arctic Ops, Pistoleer, Heavy Weapons kit. It is the one most common on my profile on the forums. It is my baby, where I cut my teeth and learned a lot about myself. I was inspired by all the amazing arctic kits that came before, like my vod Tor Cin'Vhetin in Cerar, it seemed to fit the Colorado climate. Also I wanted opportunities for some incredible pictures in costume at our local ice castles event every winter.



I then built a pilot kit in 2019 as a way to test myself with 3d printing. It is no longer active, but I chose it to test my skills modeling, modifying, and adjusting things. I still have the helmet and some parts, you may see them again in the future.

Then I fell for it - Canon. It first started when my buddy Mi'ix on the approval and brigades teams said "hey you wanna build a live action death watch with me?" It was 2020 and I was at home like so many people. We didn't have a CRL, just our research, support from fellow members, and cross club discussions. We both stumbled our way thru the process. Finding new things - changing files - adapting how things fit. I cut so many pieces off the kit and reglued, replaced, refilled to get it where it worked. The Live Action Death Watch is now my most comfortable kit (just not the boots)

And then, Mi'ix got me again. He was selling some ESB Boba Fett parts. As I had just dunked my toes into Canon, it was impossible to say no. Also the Personnel Officer at the time encouraged me to stretch my boundaries as a builder. And so I dove headfirst into ESB Boba. From early 2022 to 2023, I toiled finding parts online, scavenging where I could. I had a desire to make the best Boba I could. I got it approved in 2023 and have been wearing it the most often ever since. As the only ESB Boba locally, it feels like a weird

celebrity status when he trots out. He's fun to wear, isn't too uncomfortable, and keeps me challenged on upkeep like no other kit before. Also I get to continually add things to him - voice box, lights, servo on the RF, smoke in the Jet pack thrusters, the list always grows.



BATTLECRY: Tell us a little bit about your experience on the Application Team and then what prompted you to pursue the role of Personnel Officer?

BRYN CYN'PRUDJI: I first joined the Brigade team as Striker Division Captain in late 2018. Then in 2019, there was an open call for people to join the approval team. I signed up - having loved all processes to get members approved and seeing a surge of interest locally in Mandos. With the Disney+ series just on the cusp of premiere, I took a shot at trying to help the club as much as I could. Since then I have served in nearly every role the Approval Team has from Ruussol, Voting Lead, Comms, Q&A, CRL, and eventually XO. I was made XO following MercsCon 2 where I made a big impression on the then PersO. Ultimately here I am 4 years later looking back and seeing that my time as XO provided me with so much of the experience I needed to be a great candidate to lead the club in this manner. I chose to apply for PersO when my predecessor stepped down earlier this year. I saw this as a way to continue to give back to a community of members and keep our club growing day in and day out. The app team is another section of this Mando family that I love so much. Additionally, I live in the details and fight for consistency in everything we do; I thought I could apply my organizational skills to this position. I also felt capable with my people skills, building camaraderie among the members of the team. Most importantly, I feel I had put in the work as XO understanding the team in and out to have been the best candidate I could have made myself. I am incredibly thankful for being selected and I hope to serve the club and its members for many years. I also hope to leave the club a better place when the future comes when I will step down. For now, I am buckled in and ready for the ride!

BATTLECRY: Some of the readers may be familiar with the role, but what are your responsibilities as the Personnel Officer?

BRYN CYN'PRUDJI: Simply put, the Personnel Officer is in charge of approvals at all levels for the MMCC.

A longer form is that I oversee a team of 50-60 members who help with all levels of the approvals process, communications, answers, and publishing our CRLs. We have a hierarchy that breaks down those duties into categories. Each category has an App Team Director who runs their team. Those directors oversee:

CRL - CRL Creation and edits, Visual guide creation

Approval - Voting, consistency, and application Mando Q&A - aligning questions and answers to the CRLs

Communications - Email traffic for all applications, fielding photos and responses

Ruus'sol - regional outreach for RS and Region Pre-application

Brigades - Brigade approvals, WIP support, and improving costumes.

I also have an incredible XO, Wonderlorian, who helps me manage all the teams and we can complement each other where we are weaker. Each of the App Team Directors have many years of experience as builders, graders, and other organizational roles to help benefit the club. My continual hope is that we have the most consistent, kind, and capable team giving the firm "YES" to members as they get to that goal in their journey.

BATTLECRY: What are the most important things, in your opinion, in the club's approach to inspire and support new members or current members building new kits?

BRYN CYN'PRUDJI: I think the most important thing we can do is share belief. Belief that each and every person CAN build a kit. We are so often filled with self doubt but we



have an infinite amount of growth possible. Putting yourself to the challenge of building a MMCC costume is one of the most rewarding experiences you can have. Pouring yourself into building a high quality costume that you THEN GET to do amazing things with? Incredible. You can make a difference just by putting on that bucket and saying "I CAN do this"

I think the next piece is friendship and community. Getting involved with your clan and fellow members sooner is better. You get to build alongside with fellow future members, meet and go to events with the OMs, learn from your mistakes and grow. Being supported by the clan is an incredible feeling. Even if your clan is small, bring your friends in and make it something special.

BATTLECRY: What sort of things do you plan on bringing to the role that you feel are different from those that came before you?

BRYN C|N'PRUDJI: I think the biggest thing I can bring is organization and communication. My day job is as an aerospace engineer working on the Artemis space missions. I am able to bring much of my skill and learned ability from that job to the club. Yes that means lots and lots of spreadsheets - just ask those that know me, I live in spreadsheets.

Communication wise - I hope to have more face time with all of our members. Starting this summer I plan to host some "town halls" with our members, starting with the Ruus'alore Sol'yc and working my way thru the general membership. I want to know what people want from their club. I will also share why certain things don't work and learn where we can open things up.

Additionally, we will be starting a new Canon pre-app for those members looking to get guidance on their canon builds. We have long had this tied up in the brigade team, but it is time to bring it to the CRL level for all members.

BATTLECRY: Is there anything you would like to share with current membership or advice you would like to give to prospective members?

BRYN C|N'PRUDJI: I think the first thing I would share is to make friends with your clan. They are your best support group to become a member. We have app members in pretty much every region, and most of them are in Ruus'alore positions. We ALL want you to get approved and are willing to help you get there.

Overall, continue to be kind. Be kind to yourselves, your vode, and the people who are here to help you. Every member from the lowest OM number to the newest approval wants each person to succeed in this club, but it starts with genuine heart and care for each other. Being kind to yourself I think is also critical for your membership journey; don't get too stuck in the lows of making mistakes - thats how you can learn and grow better. If you set your mind on it and stay positive, you'll reach your goals. This way we can share our love and passion with the clans, strongholds, and greater club community each time we troop. Whether you love the build, the troops, or the collecting; remember to be kind.

I really want to thank Bryn for his responses to the questions I posed. I think that it is important for our readership, and our general membership, to know who is leading our organization and in what capacity. I think he absolutely hit the nail on the head by reminding us all to be kind. We are all on a journey in this hobby, and inside this club. We have come here from many different walks of life and with so many different goals and aspirations, but in the end, Mandalorians are stronger together. There is no strength like kindness.

"True strength is gentle. It uplifts rather than crushes, it calms rather than conquers, it listens rather than shouts. Be strong enough to be kind."
- G.S. Harper

OUR WAY...

A TRADITION OF EXCELLENCE

By: Nik & Nina

One truly fantastic thing about life is that our paths can pivot constantly, rapidly transitioning from one moment to the next. One emotion to the next. One goal to the next. At times we find ourselves standing on the precipice of something incredible. One of those moments that will inevitably alter our entire world, the very reality we currently know. Whether it is the beginning of a very challenging journey or the start of a positive road, we have one thing in common. We choose how we receive it. We will meet many people as time continues; some will offer comfort, some will offer advice, and some will offer... joy.

Enter the Mando Mercs, a costume club spanning the globe; a club made up entirely of volunteers. These volunteers have a shared love of STAR WARS™ and everything this incredible franchise has brought to life. At some point our members learned about the Mando Mercs, not only that they could build a Mandalorian costume, but they also learned they could do more, and they wanted to. They built their costumes according to the Costume Requirements List (CRL's) in order to achieve Official Membership, so they could participate in "charity events, hospital visits, special education events, community outreach programs, conventions, and other experiences that can have a real impact on the people around



us." These are just a few of the opportunities to get involved according to Johnny Stolls, the Public Relations Executive Officer of the Mando Mercs. Guess what, you don't have to join the Mando Mercs if all you want to do is build really cool armor to look like Boba Fett or Sabine Wren, or a custom Mandalorian with your own personal flare. Do you just want to walk through the halls of your local fan convention, sit in on some panels, and capture pictures of your awesome costume with the plethora of fan friends you meet during a long weekend? That is absolutely okay; as Johnny says, "there is no judgement in simply enjoying Mandalorian cosplay." However, if you want to join the Mando

Mercs, you may have skimmed the CRL's and felt a hot flash coming on. How incredibly detailed and specific; right? It is not unusual for that first

"FORGET WHERE YOU ARE, FORGET THE TIME AND PLACE THAT YOU ARE RIGHT NOW. AND JUST FOR THAT MOMENT, YOU ARE IN THE STAR WARS UNIVERSE." - ABRAHAM

read through of the CRL's to make a person feel overwhelmed, but it really isn't as terrifying as it looks at first glance.

The founder of the Mando Mercs, Tom Hutchens otherwise known as Mandalore the Uniter, refers to the "tradition of excellence" that the CRL's demand of members, as he points out that achieving this level of quality costume is about

more than just building a costume, it's ultimately about the true intent of the club. We asked Tom about the rewards of going through the build and approval process to join the Mando Mercs, this is just some of what he said:

It provides a personal level of achievement that no other group can truly offer. Every Official Member, with the exception of myself, has gone through the approval process. It

is the single most common achievement shared by all MMCC members around the world. The process pushes an individual to expand their costume construction knowledge. It pushes them to get involved with the local clan and members to aid in the process. Finally, it helps to instill a commitment to the club's ideals. Something I call "Our Way".

Tom's words resonate like a powerful vibration that trembles to the core. How true! It seems likely that anyone who has delved into the CRL's and came out of the application process with the new title of Official Member probably felt it too. Especially those members who have attended invasions or parades,



"THE MANDO MERCS STANDS FOR SOMETHING GREATER THAN COSTUME APPROVAL." - JOHNNY

who have felt the absolute joy emanating off of those in attendance. Who have seen a small child throw their little hands over their mouth to hide the squeal of excitement the moment they see this fantastical being. Surely this Mandalorian must have just left their ship docked nearby after a long journey through space just to come see the child, suggests the excitement of the child. We have been blessed with moments like these, because we battled our way through the CRL's. So, the question becomes; is it really worth it? Is it really worth going through the process of ensuring compliance with such detailed CRL's? The answer is unequivocally, yes.

If you consider the many reasons why we do this. If you consider the advantages of joining. If you consider the many benefits we have the opportunity to bring to others as members of the Mando Mercs. The answer is definitely yes; but why? The Mando Mercs are the first Mandalorian-

specific costume club to obtain recognition from Lucasfilm Ltd (LFL), maintaining an affiliation that

sets the tone for the clubs CRL's. The Mando Mercs have "a responsibility to LFL and also to our audience, to our members and to the people who may need our services," says Abraham Belonio, a member of the Mando Mercs Public Relations Team. "We owe them a higher standard, something that is LFL worthy," he says. When the Mando Mercs first began, Abraham points out, there were not nearly as many costume clubs being recognized by LFL, as a result the Mando Mercs had a unique responsibility to ensure the CRL's truly reflected the expectations of LFL and what it would take to be costume-ready, to walk onto a movie set and look like a Mandalorian who belongs there.

That is the true heart of the CRL's. Implementing design and quality elements that take the wearer from



being a really cool cosplay that is pure art, and turning it into something that feels so real. As Abraham describes it, it makes you “forget where you are, forget the time and place that you are right now. And just for that moment, you are in the Star Wars universe.” This is so incredibly important to the Mando Mercs because we visit with children and families who are going through or have gone through some of the most trying times of their lives. We bring them a little levity. We are, for just a short time, something that makes them smile and feel just a little bit lighter. We are this otherworldly character they capture in a photograph, a memory they will be able to recall again when the hard times feel too heavy. Abraham said it perfectly, “it’s not about you anymore. You are now part of the whole, you are part of the clan, part of the club, and you are now part of something bigger than yourself.”

Let that sink in. “You are now part of something bigger than yourself.” That’s why we do it! We do it for the moments that create a ripple in the very fabric of existence. Those moments when we are able to inject the world with a little more joy. We do it because at some point we did find ourselves standing on the precipice of something incredible, an opportunity to step outside of ourselves, to be a part of this extraordinary collective.

Ultimately, we have to relinquish the grand finale of this article to the man who created this organization, and who has graciously opened his concept to the growth and inspiration of our many members throughout the years. We knew we could count on Mandalore the Uiter to drive it home right, and he sure does deliver stating,



Official Membership is an achievement anyone can attain, and I encourage every foundling who is or will be going through the process to keep at it! There’s been many times in my own life where I’ve wanted to throw up my hands, life’s thrown a lot at me since I started the club. However, I’ve been blessed to be surrounded by the greatness of the members of this club. It is the same greatness that surrounds every other official member, it’s a greatness we all share. We can find strength in ourselves, in each other, and in Our Way.

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WALK WITH US

MANDALORIANMERCES.ORG

MMCC 19

VOLUNTEER CHEF DAY

By: Mike "Giz Ge'tal" Porter

One thing that people often overlook is that the MMCC is, primarily, a charitable organization. We just happen to build really cool costumes too. It's what I like to call Cosplay for a Cause. I was recently informed about a charity event held by the Protectors of Lothal and their sister Star Wars constuming clubs and was able to chat with Nevena Vah'win "Nicole VanNienwenhove" the PoL Jor'Alor about the event.

BATTLECRY: Can you tell the MMCC a little about yourself? How did you get involved with the MMCC? What position do you hold in your clan?

NEVENA VAH'WIN: My undergrad degree is in technical theater, so I was pretty good at costuming, prop making, and a lot of the things that translate well to cosplay. But those skills were a bit underutilized in the past 20ish years or so!

I got into Star Wars again when the Mandalorian came out. I wondered if there were any costuming



groups out there and came across the Protectors of Lothal. I lurked on the Facebook page for a bit to see what it was all about, and then met them in person at Ancient City Con. I went to a few armor parties and decided I wanted to start my kit and eventually join! I'm so incredibly lucky to have

my Mando friends in my life.

I am the Jor'Alor for PoL, so I help Johnny with social media and PR.

BATTLECRY: What is the "Volunteer Chef Day" and how did the Protectors of Lothal get involved?

NEVENA VAH'WIN: Volunteer/Visiting Chef Day is a program at the Ronald McDonald House of Northeast Florida where any group can come and cook any meal for the families currently staying at the house for medical treatments in nearby children's hospitals. Johnny found out about it, and we definitely wanted to do it once we learned more!

BATTLECRY: From what I understand, the clan did a fund raiser prior to the event in order to pay for the food used at Chef Day. What did that look like? What kind of fund raiser was it?

NEVENA VAH'WIN: There were a few different ways we did fundraising, including patch sales, but the one of the ones that made money the



quickest was our Pitch-a-Porg game! It was wildly popular at Collective Con in Jacksonville. So much so, the cast of "Ahsoka" came and played with us! We were able to pay for the entire meal ingredients and quickly completed our goal of around \$600 for Visiting Chef Day within two days at Collective Con!



BATTLECRY: Who was the Chef Day for?

NEVENA VAH'WIN: The families who were currently staying at the Ronald McDonald House in Gainesville, Florida.



BATTLECRY: From the photos, it looks like there were more involved than just your clan. Who all participated?

NEVENA VAH'WIN: Our local folks from Rebel Legion Ra Kura Base as well as our local 501st Garrison, Squad 7. We absolutely could not have done the meal prep, cooking, and serving without them.

BATTLECRY: What was the most memorable part of the troop?

NEVENA VAH'WIN: Just being able to

provide a meal and have the families have one less thing to worry about, as well as the kids just being kids and interacting with us for a while is what was incredibly meaningful and memorable. I had a 2 year old nearly run off with my helmet on her head, and that was hilarious.

BATTLECRY: If other clans wanted to do a similar event, what advice would you give them?

NEVENA VAH'WIN: There are so many unique ways to give back to your community: just search them out, and you'll likely find a quick way to fund it!

What helped most was having a specific event to point to when asking for donations. People are far more likely to give when they know exactly where their money is going. When we told folks it was funding a meal for families at the Ronald McDonald House, that's what made Pitch-a-Porg our most successful fundraiser at any con. It's hard to say no to something with such a clear, meaningful outcome where the benefit is local.



LEGENDS OF MANDALORE

RU'STOR RAWR – FIRST BLOOD BEYOND THE TREES

By: Ru'stor Rawr

EPISODE 5

Ru'stor Rawr left Kashyyyk the same way he had learned to live on it—quietly.

There was no ceremony, no farewell feast, no roar from the treetops. Bruuk stood at the edge of the landing platform, massive arms folded, fur braided with the markings of a huntsman. He said nothing. Words were unnecessary. Among Wookiees, you did not mark the departure of a warrior—you honored the path he chose.

Ru'stor wore his armor openly for the first time beyond the forest canopy.

Green plates, worn but deliberate. Tan accents dulled by years of hand-polishing rather than factory shine. The design was Mandalorian, but the construction bore traces of Kashyyyk—flexible joints reinforced for climbing, plating shaped to avoid catching on branches, magnetized grips built for vertical combat. It was not elegant. It was survivable.

At twenty-one standard years, Ru'stor was already a hunter. Now he needed work.

His ship—a modest, refitted patrol craft bought with pooled favors and hard currency—carried him into the Mid Rim, where credits changed hands fast and questions were rarely asked twice. He wasn't searching for fame. He wasn't even searching for contracts.

He was searching for his brothers.

But the galaxy had a way of charging rent while you looked.

His first bounty found him on Trandosha.

The posting was unremarkable:

Target: Kess Varn

Crime: Skimming spice shipments, double-dealing a minor cartel

Status: Alive preferred

Reward: Enough credits to keep a ship flying and a hunter fed

Ru'stor took it because it put him near the routes where rumors said Mandalorians passed through. Kess Varn wasn't a warrior. He was a survivor—slick, fast-talking, and convinced that cleverness could outrun consequences. He operated out of a refinery town that clung to the edge of a sulfur marsh, a place where the air burned your lungs and everyone carried a blaster because nature wasn't the only thing trying to kill you.

Ru'stor didn't march in. He watched.

Days passed as he learned the rhythms of the settlement: shift changes, patrol routes, who drank where, who lied badly. Kashyyyk had taught him patience. The Wookiees said prey always revealed itself—you just had to let it believe it was safe.

Varn made his mistake on the fourth night.

A back-alley deal. Too much spice. Too few guards.

Ru'stor struck from above.

The first man never saw him—pulled into the shadows, stunned, bound. The second fired wild, panic sending his bolts wide as Ru'stor closed the distance with brutal efficiency. He didn't waste motion. Bruuk had beaten that lesson into him early: every movement costs energy—spend it wisely.

Varn ran.

Ru'stor let him.

The chase spilled into the marsh, sulfur fog rolling thick across the ground. Varn slipped, cursed, fired blindly. Ru'stor advanced through the haze like a ghost, armor muted, breath steady. A stun bolt dropped Varn hard, sending him face-first into the muck.

Alive. As requested.

As Ru'stor hauled his bounty back toward civilization, three more hunters appeared.

They were better equipped. Louder. And arrogant enough to think numbers mattered more than positioning.

They offered to split the bounty.

Ru'stor declined.

The fight was short and decisive. He used terrain, timing, and fear. One hunter went down screaming after stepping into acidic runoff.

Another fled when Ru'stor closed the distance without firing a shot. The last hesitated—and hesitation was fatal.

When it was over, Ru'stor stood alone again.

Word spread fast after that.

Not because he was flashy—but because he was reliable. He brought targets in alive when possible. Dead when necessary. He didn't brag. Didn't linger. Didn't take jobs he couldn't finish.

More contracts followed.

A missing smuggler on Ord Mantell.

A fugitive slicer hiding among refugees.

A rogue mercenary who underestimated a “forest-raised Mandalorian.”

Between jobs, Ru'stor asked questions.

Had anyone seen a Mandalorian raised on sand?

A younger brother with sharp eyes and faster hands?

A hunter who ran contracts too young and lived anyway?

Sometimes the answers were hopeful. Sometimes cruel. Mostly vague.

But Ru'stor kept moving.

On the day he delivered his tenth bounty, the broker paused longer than usual, studying the sigil on Ru'stor's pauldron.

“Green armor,” the man said. “You're not the only Rawr people are starting to talk about.”

Ru'stor stiffened—but said nothing.

“They say there are others,” the broker continued.

“One on ice. One in the desert. Don't know if it's true.”

Ru'stor didn't ask for details.

He didn't need them.

That night, alone aboard his ship, he cleaned his armor by hand, the way Bruuk had taught him—slow, deliberate, respectful. Each scar told a story. Each mark was earned.

This wasn't just bounty hunting anymore.

It was a path.

Ru'stor Rawr had left the trees behind, but he carried Kashyyyk with him in every hunt. And somewhere out there, scattered across snow and sand, were his brothers.

The galaxy was wide.

Ru'stor would walk all of it if he had to.

THE BESKAR CHEF

COOKING WITH MANDALORE

By: Mandalore the Uniter

MON CALAMARI "MANDELFISH" SEAFOOD SALAD

With the temperature on the rise, here is a nice cold dish to get you through those sweltering troops

Ingredients

2 tsp Dried Dill
1 tsp Black Pepper (freshly ground if possible)
Salt - To Taste
1 cup Mayonnaise
½ small red onion (or ⅓ medium or large red onion) ¼ inch dice
½ Lemon (or 1tbsp lemon juice)
3 Celery Ribs, ¼ inch dice
12oz Rotini Pasta (regular or gluten free)
16oz Imitation Crab Meat

Directions

Step 1:

Cool noodles as directed on the packaging. Make sure to quickly drain and cool the pasta in the





sink to stop it from cooking. Nothing is worse than gummy pasta!

Dice the onion and celery ribs into ¼ inch pieces. The trick here is that we are adding some flavor and a touch of crunchy texture. Vegetable pieces that are too large make the salad chewy.

In a large bowl, mix the pasta and diced vegetables. Take care when mixing to sweep the spoon along the side of the bowl, and up under the pasta in a U motion. This keeps from breaking up the pasta, stir gently.



Step 2
Fold in imitation, crab, and dry dill to the noodle and vegetable mixture. Make sure to continue mixing gently but ensure



all ingredients are incorporated thoroughly.

Step 3:
Fold in the cup of mayonnaise. It is important to make sure you fully incorporate it



into the pasta and vegetable mixture.

Step 4:
Squeeze in the juice of ½ a lemon, OR add your 1tbsp of lemon juice. Make sure to fold the juice throughout the salad.

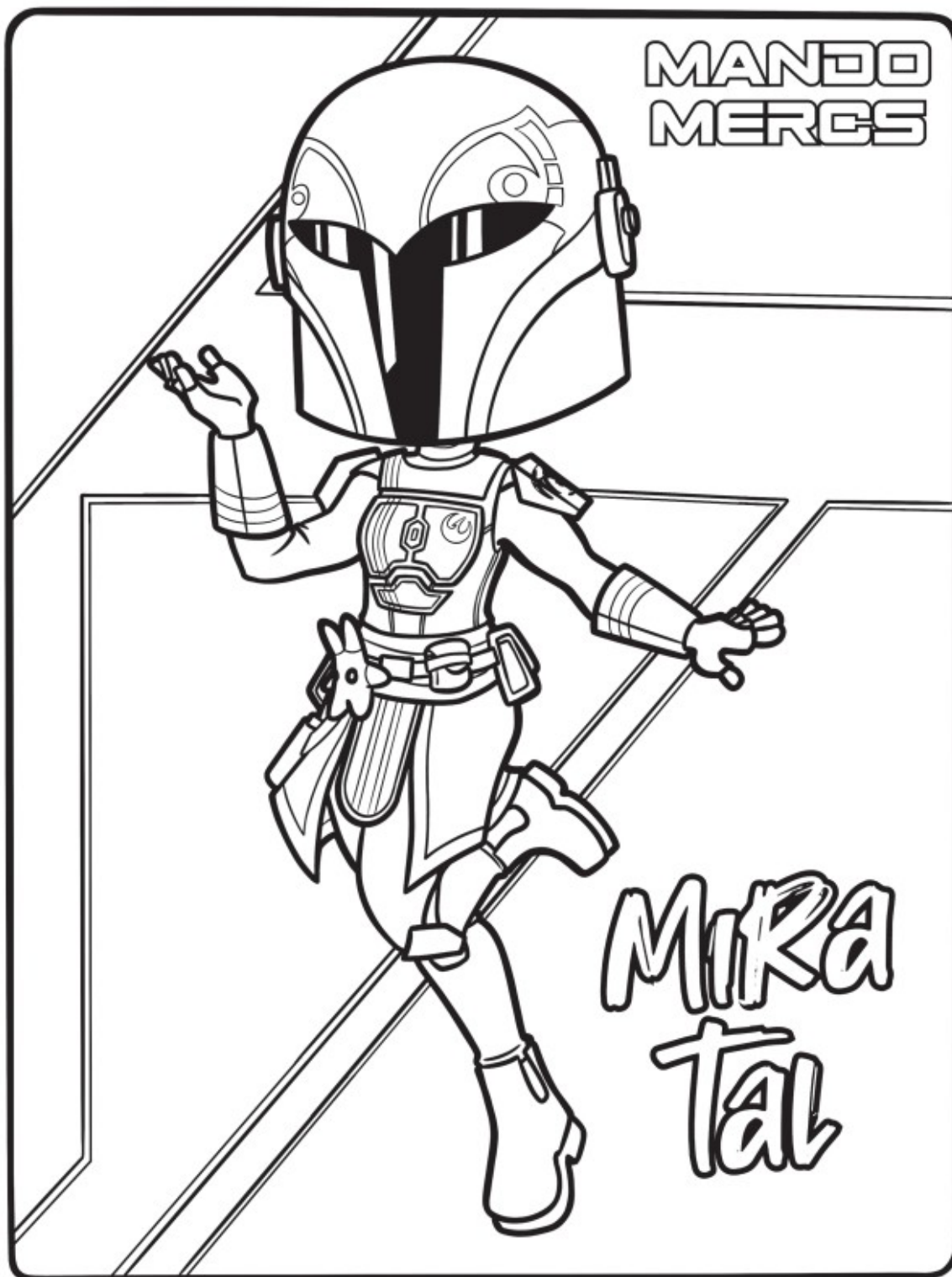
SALT TO TASTE AND ENJOY!

Optional: Let salad rest and chill overnight in the refrigerator to allow for the full marriage and enhancement of flavors.

Optional: For a more tangy variety, add sliced green olives or a splash of dill pickle juice.



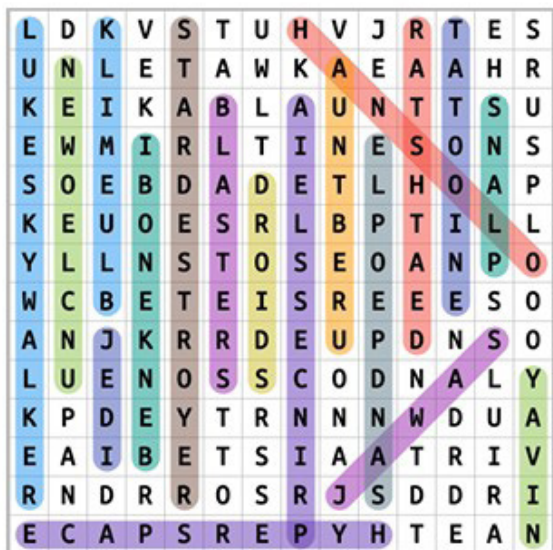
THE VERD'IKA PAGES



Episode IV - A New Hope

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UNCLE OWEN
 JAWAS
 HAN SOLO
 PRINCESS LEIA
 LUKE SKYWALKER
 JEDI
 BEN KENOBI
 DROIDS
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 STAR DESTROYER
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WORDSEARCH ANSWERS

BATTLECRY NEEDS YOU!

Do you have an idea for an article?
Is there something that you would like to know about?
Do you have a story to tell the rest of the MMCC?
Is there something that you think that we need to do better?

We want to know about it!

Drop us a line at pr@mandalorianmercs.com or to our editor on the forums at mporter.com