



LIGHT MELEE

BRIGADES

MMCC Brigades represents a distinct set of professions, with specific costume requirements known as Brigade Requirement Lists (BRLs). Members wishing to join a brigade must meet both CRL and BRL requirements to apply for recognition.

CHOOSE YOUR PATH. HONOR YOUR SKILLS. GO ABOVE AND BEYOND.

Light Melee specialists embody speed, agility, and precision in combat. With sleek blades, daggers, or short weapons, they strike with lightning-fast attacks, exploiting openings and overwhelming enemies before they can react. Preferring finesse over brute strength, Light Melee warriors excel at bypassing armor and defenses through skill and perfect timing. A blur of motion on the battlefield, they often strike before the enemy sees the attack coming.



Vibro Swords



Beskad



Ancient Sword



Vibro Ax



Ancient Polearm



Vibro Spear

LIGHT MELEE WEAPONS

Light Melee specialists are defined by their chosen melee weapon. This weapon is a prized possession, used regularly and maintained with exceptional care.

WEAPONS

Melee specialists carry a backup blaster for situations that require a less civilized solution.



Custom Blaster



Westar 35



Westar 35

Minimum required armor includes collar, chest, abdomen, back, cod/armored loin cloth, shoulders, gauntlets, and knees. Era-specific requirements apply regardless of which BRL is selected.

ARMOR

LIGHT MELEE FEATURES

- Armor: Must be light or medium to provide protection without sacrificing speed or mobility. Must include additional arm protection.
- Armor Profile: Must maintain a streamlined silhouette. Excessive protrusions, including antennas, flamethrower housings, communication equipment, and rebreathers, are not permitted. Rangefinders are permitted.
- Weathering: Must be consistent across the entire kit.



SPECIALIZED EQUIPMENT



Handplates



Bicep Armor



Elbow Armor



Heel Armor



Toe and Boot Armor



Melee Battle Damage



Flank Armor



Paired Ryk Blades



Knives