



AERIAL ASSAULT

BRIGADES

MMCC Brigades represents a distinct set of professions, with specific costume requirements known as Brigade Requirement Lists (BRLs). Members wishing to join a brigade must meet both CRL and BRL requirements to apply for recognition.

CHOOSE YOUR PATH. HONOR YOUR SKILLS. GO ABOVE AND BEYOND.

The only Mandalorians crazier than these are the ones trying to follow them. Aerial Assault warriors willingly leap from orbit or high-speed craft into the heart of battle, a top-line jetpack, nerves of beskar, and unshakable skill propelling them into the fray.



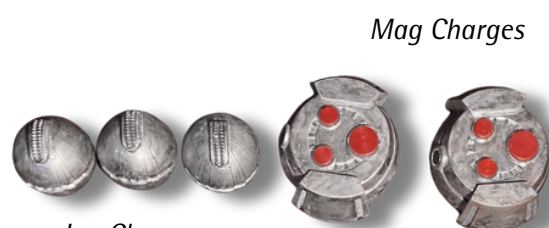
Custom Blasters



DC 17s



Grenades



Mag Charges



Ion Charges



Grav Charges

AERIAL ASSAULT WEAPONS

These specialists are known for engaging targets at range while maintaining flight. A pair of one-handed blasters and explosives allows them to strike distant targets without sacrificing mobility.



WEAPONS

A short, two-handed blaster provides additional range without becoming unwieldy during aerial combat.



Custom Carbine



Galaar-15

Minimum required armor includes collar, chest, abdomen, back, cod/armored loin cloth, shoulders, gauntlets, and knees. Era-specific requirements apply regardless of which BRL is selected.



ARMOR



AERIAL ASSAULT FEATURES

- Weathering: Must appear consistent and realistic for combat use.
- Helmets: Must maintain a streamlined, aerodynamic silhouette. A rangefinder or sturdy antenna is required.
- Gauntlet Equipment: One gauntlet must feature a mounted comms system. A gauntlet-mounted ranged weapon system is also required.
- Softs: Capes and loincloths are prohibited. Thigh pockets are required when thigh armor plates are not worn.



SPECIALIZED EQUIPMENT



Secured Trophies



Additional Jet Thrusters



Additional Grenades



Shin Dart Launcher



Kama Burn Weathering



Shin-mounted Cannon



Holstered Blaster



Maneuvering Wings



Jet Boots



Jetpack